

## 6.300: Signal Processing

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### Fast Fourier Transform (FFT)

**Quiz #2** takes place in **Walker Memorial (50-340)** on **Thursday, April 16** from **2:00 to 4:00 p.m.**

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View the **Quiz #2 Information** page on the course website: [https://sigproc.mit.edu/spring26/q2\\_info](https://sigproc.mit.edu/spring26/q2_info).

*April 7, 2026*

## Quiz 2 Information

### 1) Logistics

Quiz 2 will take place on Thursday, April 16 from 2:05 to 3:55 PM (i.e., the regularly-scheduled class hours) in Walker Memorial (50-340).

- The quiz covers content from lectures and recitations up to (and including) April 9 and Homework 8.
- The quiz will be administered on paper, so be sure to bring a pencil. (We'll have spare pencils on hand, but probably not enough for everyone.)
- You may use two 8.5"-by-11.0" pages (four sides in total) of **handwritten** notes.
- To prepare for the quiz, we recommend that you review content from the relevant lectures, recitations, and homework; prepare your sheet of **handwritten** notes; and take one or more practice quizzes under authentic quiz conditions. (Print out the quiz and take it in a quiet environment where you can focus. Time yourself. Use only your **handwritten** notes as a reference.)

### 2) Studying

#### Notes

- [Review slides](#) (from a previous term, updated for this term)
- [Story sheet](#) (from a previous term, updated for this term)

#### Practice Quizzes

- Spring 2022 ([blank](#), [solutions](#))
- Fall 2022 ([blank](#), [solutions](#))
- Fall 2023 ([blank](#), [solutions](#))

Solutions will be posted no later than Sunday, April 12.

We will work through Quiz #2 ([blank](#), [solutions](#)) from spring 2025 during the recitation on April 14.

We aren't "hiding" old quizzes from you because we're going to put those questions on this year's quiz; rather, we've tried to provide recent quizzes which are most representative of the kinds of problems you might see on this year's quiz. We write new problems for each quiz.

[Quiz 2 Solutions](#)

# Agenda for Recitation

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- History of the FFT
- Decimation-in-time FFT algorithm
- Finite-dimensional linear algebra and the FFT
- Polynomial multiplication with the FFT

# History of the FFT

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**1805: Gauss** develops a “method [that] greatly reduces the tediousness of mechanical calculations,” which will later come to be known as the **fast Fourier transform**.<sup>1</sup>

**1965: Cooley** and **Tukey** publish “An Algorithm for the Machine Calculation of Complex Fourier Series.” This algorithm — the Cooley-Tukey FFT algorithm — made digital signal processing (DSP) practical.

**Professor Alan V. Oppenheim:** “You could think of it as the difference between BC and AD. The birth of the FFT was a very significant event.”<sup>a</sup>

<sup>a</sup> [https://ethw.org/Oral-History:Alan\\_Oppenheim](https://ethw.org/Oral-History:Alan_Oppenheim)

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<sup>1</sup> M.T. Heideman, D.H. Johnson, C.S. Burrus, and C. Truesdell. “Gauss and the History of the Fast Fourier Transform.” 1985.

# History of the FFT

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The FFT isn't really for pencil-and-paper calculations.

## FFT Speedup

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The small change in operation count for small  $N$  also explains why Gauss was not so excited about the method.

N	DFT	FFT	speed-up
2	4	2	2.0
4	16	8	2.0
8	64	24	2.7
16	256	64	4.0

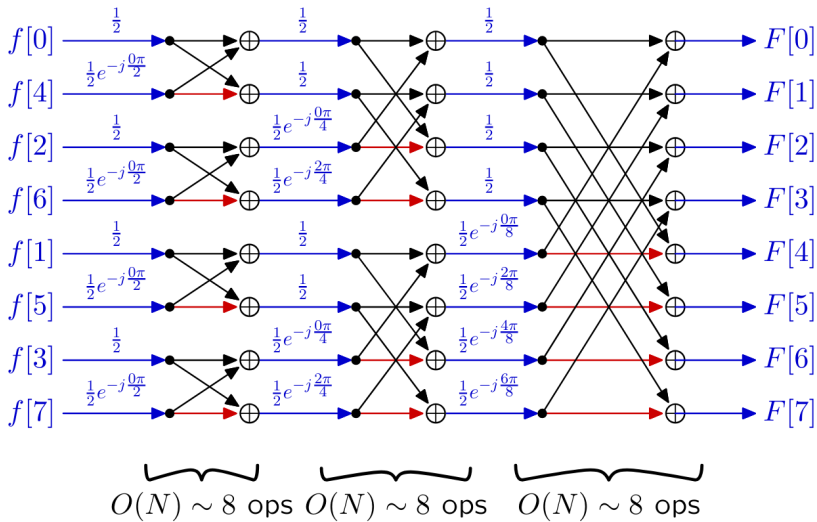
So, we will try to **understand** conceptually why the FFT is so fast, rather than working through examples (with relatively small  $N$ ) on the chalkboard.

# Agenda for Recitation

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- Polynomial multiplication with the FFT

# Decimation in Time



Graphic: Professor Denny Freeman (freeman@mit.edu)

# Decimation in Time

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The **signal flowgraph** on the previous slide is a graphical representation of the **radix-2 decimation-in-time FFT algorithm**. The big idea is to split an  $N$ -point DFT into a linear combination of  $N/2$ -point DFTs.

$$X_N[k] = \frac{1}{2} \left( X_{N/2}^{\text{even}}[k] + r_N^k X_{N/2}^{\text{odd}}[k] \right)$$

Here,  $r_N \triangleq e^{-j\frac{2\pi}{N}}$  denotes the **primitive  $N^{\text{th}}$  root of unity** — also called “**twiddle factor**,” which is more fun to say.

- Repeat until  $N/2 = 1$ , when we can't divide by 2 again.
- The DFT of a 1-point signal is the signal itself.
- “Glue” the 1-point DFTs together.

Directly computing the DFT requires  $\mathcal{O}(N \log_2 N)$  operations. The FFT exploits the structure of the DFT to cut down the number of operations to  $\mathcal{O}(N \log_2 N)$ .

# Agenda for Recitation

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# Signal Processing and Linear Algebra

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Signal processing is built on **linear algebra**.

For example, the analysis formulæ are inner products.

$$X(\omega) = \langle x(t) | e^{j\omega t} \rangle = \int_{-\infty}^{\infty} x(t) e^{-j\omega t} dt$$

So far, we have been doing linear algebra in an **infinite-dimensional space**, with  $t \in \mathbb{R}$  or  $n \in \mathbb{Z}$ . If we restrict  $n$  to lie in  $\{0, 1, 2, \dots, N-1\}$ , then we'll be doing linear algebra in a **finite-dimensional space**.

Irving Kaplansky (1917–2006)

*[Paul Halmos and I] share a philosophy about linear algebra: We think basis-free, we write basis-free, but when the chips are down we close the office door and compute with matrices like fury.*

This is where **matrices** and **vectors** come into play.

# Finite-Dimensional Linear Algebra

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Letting  $r = e^{-j\frac{2\pi}{N}}$  denote the **primitive  $N^{\text{th}}$  root of unity**, we can write the **DFT analysis equation** as follows.

$$X[k] = \frac{1}{N} \sum_{n=0}^{N-1} x[n] r^{kn}$$

Express the DFT analysis equation as a matrix-vector multiplication.

# Fourier Matrix

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The  $N = 1$  Fourier matrix is hardly a matrix.

$$\mathbf{F}_1 = \left[ e^{-j\frac{2\pi}{1}0} \right] = [1]$$

The  $N = 2$  Fourier matrix is simple.

$$\mathbf{F}_2 = \begin{bmatrix} e^{-j\frac{2\pi}{2}0} & e^{-j\frac{2\pi}{2}0} \\ e^{-j\frac{2\pi}{2}0} & e^{-j\frac{2\pi}{2}1} \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

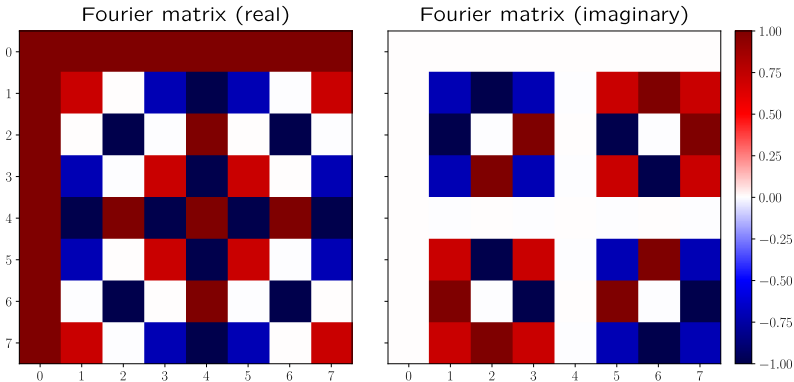
The  $N = 4$  Fourier matrix is relatively simple, too.

$$\mathbf{F}_4 = \begin{bmatrix} e^{-j\frac{2\pi}{4}0} & e^{-j\frac{2\pi}{4}0} & e^{-j\frac{2\pi}{4}0} & e^{-j\frac{2\pi}{4}0} \\ e^{-j\frac{2\pi}{4}0} & e^{-j\frac{2\pi}{4}1} & e^{-j\frac{2\pi}{4}2} & e^{-j\frac{2\pi}{4}3} \\ e^{-j\frac{2\pi}{4}0} & e^{-j\frac{2\pi}{4}2} & e^{-j\frac{2\pi}{4}4} & e^{-j\frac{2\pi}{4}6} \\ e^{-j\frac{2\pi}{4}0} & e^{-j\frac{2\pi}{4}3} & e^{-j\frac{2\pi}{4}6} & e^{-j\frac{2\pi}{4}9} \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{bmatrix}$$

# Fourier Matrix

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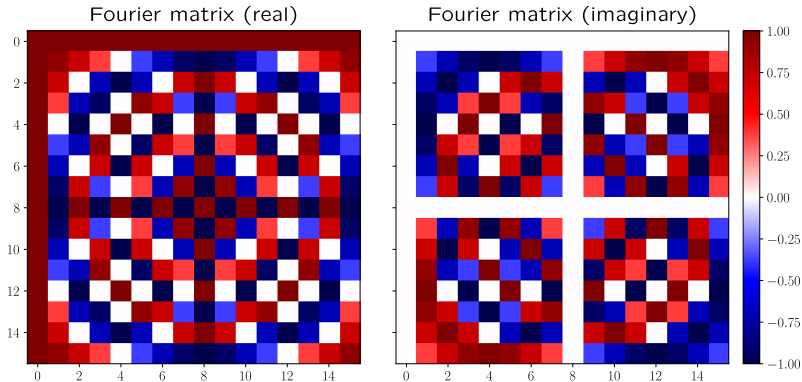
Here's a visualization of the  $N = 8$  Fourier matrix.



# Fourier Matrix

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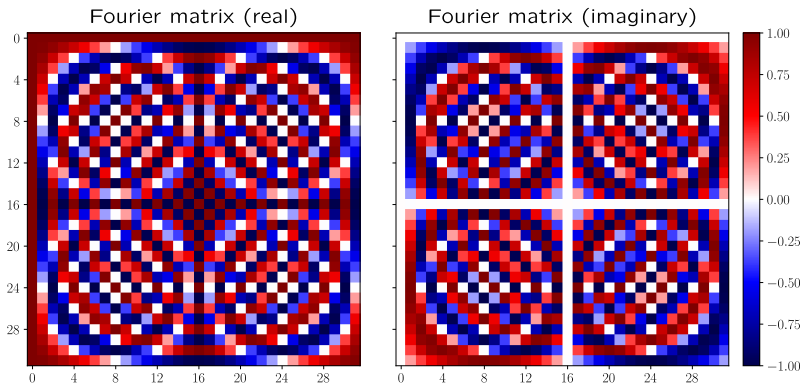
Here's a visualization of the  $N = 16$  Fourier matrix.



# Fourier Matrix

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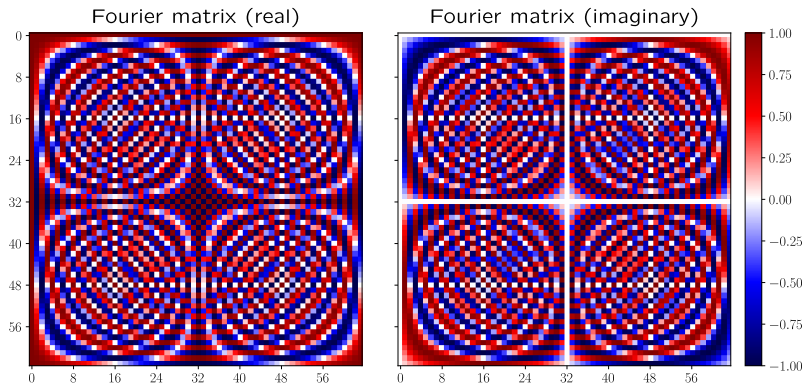
Here's a visualization of the  $N = 32$  Fourier matrix.



# Fourier Matrix

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Here's a visualization of the  $N = 64$  Fourier matrix.



## Counting Operations: Analysis

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It takes  $\mathcal{O}(N^2)$  operations to evaluate the sum

$$X[k] = \frac{1}{N} \sum_{n=0}^{N-1} x[n] e^{-jk \frac{2\pi}{N} n}$$

for  $k \in \{0, 1, 2, \dots, N-1\}$ .

- $N$  different values of  $k$
- $\mathcal{O}(N)$  operations per  $k$

Likewise, the matrix-vector multiplication

$$\hat{\mathbf{x}} = \frac{1}{N} \mathbf{F} \mathbf{x}$$

takes  $\mathcal{O}(N^2)$  operations.

Whichever way we look at it, direct computation of the DFT takes  $\mathcal{O}(N^2)$  operations.

## Counting Operations: Synthesis

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Likewise, it takes  $\mathcal{O}(N^2)$  operations to evaluate the sum

$$x[n] = \sum_{k=0}^{N-1} X[k] e^{jk \frac{2\pi}{N} n}$$

for  $n \in \{0, 1, 2, \dots, N-1\}$ .

However, in general, it takes  $\mathcal{O}(N^3)$  operations to solve a matrix-vector equation like  $\hat{\mathbf{x}} = \frac{1}{N} \mathbf{F} \mathbf{x}$  for  $\mathbf{x}$ . In general, inverting a matrix or solving a system of linear equations is  $\mathcal{O}(N^3)$ .

$$\mathbf{x} = \mathbf{F}^{-1} \hat{\mathbf{x}}$$

Something seems off: Shouldn't we be able to solve  $\hat{\mathbf{x}} = \frac{1}{N} \mathbf{F} \mathbf{x}$  for  $\mathbf{x}$  using no more than  $\mathcal{O}(N^2)$  operations?

# FFT as a Matrix Factorization

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The big idea behind the **matrix factorization** approach is this: Multiplying a vector by a **sparse matrix** (i.e., mostly zeros) requires fewer than  $\mathcal{O}(N^2)$  operations — perhaps on the order of  $\mathcal{O}(N)$  **operations** instead.

**FFT:** Factor  $\mathbf{F}_N$  into  $\log_2 N$  sparse matrices, where multiplying by each sparse matrix requires  $\mathcal{O}(N)$  operations. The total cost is  $\mathcal{O}(N \log_2 N)$ .

$$\mathbf{F}_N = \mathbf{F}_{\log_2 N} \cdots \mathbf{F}_2 \mathbf{F}_1 \mathbf{P}_N$$

- $\mathbf{F}_{\log_2 N}, \dots, \mathbf{F}_2, \mathbf{F}_1$  are sparse matrices.
- $\mathbf{P}_N$  is a permutation matrix.

# FFT as a Matrix Factorization

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Recursive block-matrix factorization:

$$\mathbf{F}_N = \begin{bmatrix} \mathbf{I}_{N/2} & \mathbf{D}_{N/2} \\ \mathbf{I}_{N/2} & -\mathbf{D}_{N/2} \end{bmatrix} \begin{bmatrix} \mathbf{F}_{N/2} & \\ & \mathbf{F}_{N/2} \end{bmatrix} \begin{bmatrix} \text{even-odd} \\ \text{permutation} \end{bmatrix}$$

Example with  $N = 4$ :

$$\mathbf{F}_4 = \begin{bmatrix} 1 & & 1 & \\ & 1 & & j \\ 1 & & -1 & \\ & 1 & & -j \end{bmatrix} \begin{bmatrix} 1 & 1 & & \\ 1 & -1 & & \\ & & 1 & 1 \\ & & 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & & & \\ & & 1 & \\ & 1 & & \\ & & & 1 \end{bmatrix}$$

**FFT algorithms** let us compute (circular) convolutions in  $\mathcal{O}(N \log_2 N)$  operations, rather than  $\mathcal{O}(N^2)$  operations! Let's investigate how.

# Fast Circular Convolution with the FFT

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Let

$$\mathbf{x} = [x[0], x[1], x[2], x[3], \dots, x[N-1]]^\top$$

and

$$\mathbf{h} = [h[0], h[1], h[2], h[3], \dots, h[N-1]]^\top$$

hold the samples of  $x[n]$  and  $h[n]$ , respectively. (Assume we zero-padded them to the same length if necessary.)

**Circular convolution** is a matrix-vector multiplication.

$$(\mathbf{x} \circledast \mathbf{h}) = \begin{bmatrix} h[0] & h[N-1] & h[N-2] & \cdots & h[1] \\ h[1] & h[0] & h[N-1] & \cdots & h[2] \\ h[2] & h[1] & h[0] & \cdots & h[3] \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ h[N-1] & h[N-2] & h[N-3] & \cdots & h[0] \end{bmatrix} \begin{bmatrix} x[0] \\ x[1] \\ x[2] \\ \vdots \\ x[N-1] \end{bmatrix}$$

# Fast Circular Convolution with the FFT

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Circular convolution is a matrix-vector multiplication.

$$(\mathbf{x} \circledast \mathbf{h}) = \underbrace{\begin{bmatrix} h[0] & h[N-1] & h[N-2] & \cdots & h[1] \\ h[1] & h[0] & h[N-1] & \cdots & h[2] \\ h[2] & h[1] & h[0] & \cdots & h[3] \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ h[N-1] & h[N-2] & h[N-3] & \cdots & h[0] \end{bmatrix}}_{\mathbf{H} = \text{circulant}(\mathbf{h})} \underbrace{\begin{bmatrix} x[0] \\ x[1] \\ x[2] \\ \vdots \\ x[N-1] \end{bmatrix}}_{\mathbf{x}}$$

The matrix  $\mathbf{H} = \text{circulant}(\mathbf{h})$  has a very special structure: It is a **circulant matrix!** Each column (or row) is a circular shift of another column (or row) in the matrix.

# Fast Circular Convolution with the FFT

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## LTI Systems

$$e^{jk\frac{2\pi}{N}n} \rightarrow \boxed{\text{LTI}} \rightarrow H[k]e^{jk\frac{2\pi}{N}n}$$

**Recall:** Exponentials are eigenfunctions of LTI systems.

- Eigenfunctions:  $\phi_k[n] = e^{jk\frac{2\pi}{N}n}$
- Eigenvalues:  $\lambda_k = H[k]$

Arrange samples of the eigenfunctions into vectors.

$$\phi_k = \begin{bmatrix} \phi_k[0] \\ \phi_k[1] \\ \phi_k[2] \\ \vdots \\ \phi_k[N-1] \end{bmatrix} = \begin{bmatrix} 1 \\ e^{jk\frac{2\pi}{N}} \\ e^{jk\frac{2\pi}{N}2} \\ \vdots \\ e^{jk\frac{2\pi}{N}(N-1)} \end{bmatrix} \quad \text{for } k \in \{0, 1, 2, \dots, N-1\}$$

# Fast Circular Convolution with the FFT

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Eigenpairs  $(\phi_k, \lambda_k)$  satisfy the eigenequation.

$$\mathbf{H}\phi_k = \lambda_k\phi_k$$

Write out the eigenequation for  $k \in \{0, \dots, N-1\}$ .

$$\mathbf{H} \underbrace{\begin{bmatrix} | & | & & | \\ \phi_0 & \phi_1 & \cdots & \phi_{N-1} \\ | & | & & | \end{bmatrix}}_{\text{eigenvector matrix } \Phi} = \underbrace{\begin{bmatrix} | & | & & | \\ \phi_0 & \phi_1 & \cdots & \phi_{N-1} \\ | & | & & | \end{bmatrix}}_{\text{eigenvector matrix } \Phi} \underbrace{\begin{bmatrix} \lambda_0 & & & \\ & \ddots & & \\ & & & \lambda_{N-1} \end{bmatrix}}_{\text{eigenvalue matrix } \Lambda}$$

This yields the **eigenvalue decomposition** of  $\mathbf{H}$ .

$$\mathbf{H}\Phi = \Phi\Lambda \iff \mathbf{H} = \Phi\Lambda\Phi^{-1} = \Phi\Lambda\Phi^*$$

$\Phi = \mathbf{F}^{-1}$  is the (inverse) Fourier matrix.  $\Phi^{-1} = \Phi^* = \mathbf{F}$ .

# Fast Circular Convolution with the FFT

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All circulant matrices have a full set of orthogonal eigenvectors — the Fourier basis vectors!

$$\phi_k = \begin{bmatrix} 1 \\ e^{jk\frac{2\pi}{N}} \\ e^{jk\frac{2\pi}{N}2} \\ \vdots \\ e^{jk\frac{2\pi}{N}(N-1)} \end{bmatrix} \quad \text{for } k \in \{0, 1, 2, \dots, N-1\}$$

The eigenvalues come from the analysis equation.

$$\lambda_k = H[k] = \frac{1}{N} \left( h[0] + h[1]e^{-jk\frac{2\pi}{N}} + \dots + h[N-1]e^{-jk\frac{2\pi}{N}(N-1)} \right)$$

# Fast Circular Convolution with the FFT

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Recall that circular convolution is a matrix-vector multiplication:  $\mathbf{y} = (\mathbf{x} \circledast \mathbf{h}) = \mathbf{H}\mathbf{x}$ , where  $\mathbf{H} = \text{circulant}(\mathbf{h})$  is a circulant matrix.

Substitute the eigenvalue decomposition for  $\mathbf{H}$ .

$$\mathbf{y} = (\mathbf{x} \circledast \mathbf{h}) = \mathbf{H}\mathbf{x} = (\Phi\Lambda\Phi^*)\mathbf{x}$$

The DFT  $\hat{\mathbf{x}} = \Phi^*\mathbf{x}$  takes  $\mathcal{O}(N \log_2 N)$  operations.

Multiplying  $\hat{\mathbf{x}}$  by  $\Lambda$  (diagonal matrix of eigenvalues, i.e., the  $H[k]$  terms) takes only  $\mathcal{O}(N)$  operations:  $\hat{\mathbf{y}} = \Lambda\hat{\mathbf{x}}$ .

Finally, compute the IDFT:  $\mathbf{y} = \Phi\hat{\mathbf{y}}$ . This is  $\mathcal{O}(N \log_2 N)$ .

**Cost:**  $\mathcal{O}(N \log_2 N) + \mathcal{O}(N) + \mathcal{O}(N \log_2 N) \implies \mathcal{O}(N \log_2 N)$

# Fast Circular Convolution with the FFT

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## Summary

Circulant matrices have a nice eigenvalue decomposition.

- Transform:  $\hat{x} = \Phi^* x$ .  $\mathcal{O}(N \log_2 N)$
- Multiply by eigenvalues:  $\hat{y} = \Lambda \hat{x}$ .  $\mathcal{O}(N)$
- Inverse transform:  $y = (x \circledast h) = \Phi \hat{y}$ .  $\mathcal{O}(N \log_2 N)$

$$y = (x \circledast h) = \underbrace{(\Phi \Lambda \Phi^*)}_H x$$

**FFT algorithms** let us compute  $y = (x \circledast h)$  in  $\mathcal{O}(N \log_2 N)$  operations, rather than  $\mathcal{O}(N^2)$  operations!

If  $x[n]$  is length  $L$  and  $h[n]$  is length  $M$ , we can **zero-pad** both to length  $N = L + M - 1$  so that  $(x \circledast h)[n] = (x * h)[n]$  for  $n \in \{0, 1, 2, \dots, N - 1\}$ .

# Agenda for Recitation

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- History of the FFT
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# Polynomial Multiplication with the FFT

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Let

$$p(x) = P[0] + P[1]x + P[2]x^2 + P[3]x^3 + P[4]x^4 + \dots$$

and

$$q(x) = Q[0] + Q[1]x + Q[2]x^2 + Q[3]x^3 + Q[4]x^4 + \dots$$

denote polynomials. The coefficients for  $p(x)q(x)$  are given by the **convolution** of the coefficients  $P[k]$  and  $Q[k]$ .

$$(P * Q)[k] = \sum_{m=-\infty}^{\infty} P[m]Q[k-m] = \sum_{m=-\infty}^{\infty} Q[m]P[k-m]$$

Notice that multiplication in one domain corresponds to convolution in the other domain:  $p(x)q(x) \iff (P * Q)[k]$ .

What if  $x = e^{j\frac{2\pi}{N}n}$ ? Looks familiar ...

$$p'[n] \triangleq p(e^{j\frac{2\pi}{N}n}) = P[0] + P[1]e^{j\frac{2\pi}{N}n} + P[2]e^{j2\frac{2\pi}{N}n} + \dots$$

## Lessons Learned

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The **fast Fourier transform (FFT)** refers to a family of algorithms for efficiently computing the **DFT**.

**FFT matrix factorization:** Factor the  $N \times N$  Fourier matrix  $\mathbf{F}_N$  into  $\log_2 N$  sparse matrices, where multiplying by each sparse matrix requires  $\mathcal{O}(N)$  operations. The total cost is  $\mathcal{O}(N \log_2 N)$ .

$$\mathbf{F}_N = \mathbf{F}_{\log_2 N} \cdots \mathbf{F}_2 \mathbf{F}_1 \mathbf{P}_N$$

- $\mathbf{F}_{\log_2 N}, \dots, \mathbf{F}_2, \mathbf{F}_1$  are sparse matrices.
- $\mathbf{P}_N$  is a permutation matrix.

Circulant matrices have a nice eigenvalue decomposition. FFT algorithms let us compute  $\mathbf{y} = (\mathbf{x} \circledast \mathbf{h})$  in  $\mathcal{O}(N \log_2 N)$  operations, rather than  $\mathcal{O}(N^2)$  operations!