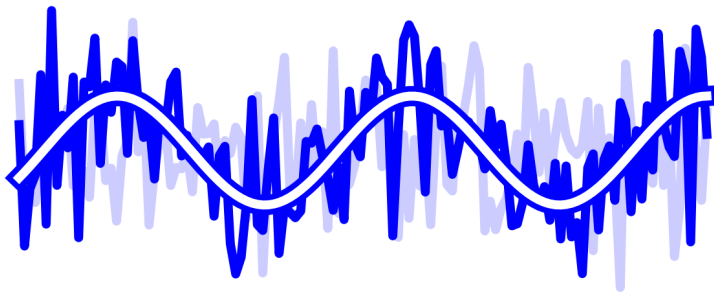


6.300: Signal Processing

Quiz Review

- Quiz #2 is in [Walker \(50-340\)](#) on [Tuesday, 04/15](#) at [2:00 p.m.](#)
- You may bring two 8.5" $\times$ 11" double-sided pages of notes.
- The review during class on [Thursday, 04/10](#) will emphasize problem-solving strategies. Look over these slides on your own.



The Story So Far

Signals

- 02/04 Signal Processing
- 02/06 Fourier Series (Sinusoids)
- 02/11 Fourier Series (Exponentials)
- 02/13 Discretization (Sampling and Quantization)
- 02/20 Discrete-Time Fourier Series
- 02/25 Continuous-Time Fourier Transform
- 02/27 Discrete-Time Fourier Transform
- 03/04 Quiz #1

Systems

- 03/06 Systems
- 03/11 Impulse Response and Convolution
- 03/13 Frequency Response and Filtering

The Story So Far

Discrete Fourier Transform

03/18 Discrete Fourier Transform

03/20 DFT: Frequency Resolution and Circular Convolution

04/01 Short-Time Fourier Transforms

04/03 Fast Fourier Transform (FFT)

Applications and Extensions

04/08 Communications Systems

04/10 Quiz Review

04/15 Quiz #2

(There are many more applications and extensions yet to come.)

Calculus Analogy

You wouldn't want to walk into a calculus quiz without knowing

$$\frac{d \sin(\theta)}{d\theta} = \cos(\theta)$$

by heart, right? Going back to the derivation wastes precious time!

$$\begin{aligned} & \lim_{\phi \rightarrow 0} \frac{\sin(\theta + \phi) - \sin(\theta)}{\phi} \\ & \lim_{\phi \rightarrow 0} \frac{\sin(\theta) \cos(\phi) + \sin(\phi) \cos(\theta) - \sin(\theta)}{\phi} \\ & \lim_{\phi \rightarrow 0} \underbrace{\left[\frac{\sin(\phi)}{\phi} \right]}_{1 \text{ as } \phi \rightarrow 0} \cos(\theta) + \lim_{\phi \rightarrow 0} \underbrace{\left[\frac{\cos(\phi) - 1}{\phi} \right]}_{0 \text{ as } \phi \rightarrow 0} \sin(\theta) \end{aligned}$$

Calculus Analogy

To do well on a **calculus** quiz,
you probably need to know at least a few things by heart.

common functions and their **derivatives**

$$\frac{d(t^n)}{dt} = nt^{n-1} \quad \frac{d(e^{\lambda t})}{dt} = \lambda e^{\lambda t} \quad \frac{d \sin(t)}{dt} = \cos(t)$$

differentiation rules

$$\frac{d[c_1 f(t) + c_2 g(t)]}{dt} = c_1 \frac{df}{dt} + c_2 \frac{dg}{dt} \quad \frac{dg(f(t))}{dt} = \frac{dg}{df} \cdot \frac{df}{dt}$$

Calculus Analogy

To do well on a [signal processing](#) quiz, you probably need to know at least a few things by heart.

[common signals](#) and their [Fourier transforms](#)

$$\delta[n - n_0] \iff e^{-j\Omega n_0} \quad e^{j\Omega_0 n} \iff 2\pi\delta((\Omega - \Omega_0) \bmod 2\pi)$$

[Fourier properties](#)

$$c_1 x_1[n] + c_2 x_2[n] \iff c_1 X_1(\Omega) + c_2 X_2(\Omega)$$

$$x[n - n_0] \iff e^{-j\Omega n_0} X(\Omega)$$

$$e^{j\Omega_0 n} x[n] \iff X(\Omega - \Omega_0)$$

Fourier Transforms (CT)

time domain $\iff$ frequency domain

$$\delta(t) \iff 1$$

$$\delta(t - t_0) \iff e^{-j\omega t_0}$$

$$1 \iff 2\pi\delta(\omega)$$

$$e^{j\omega_0 t} \iff 2\pi\delta(\omega - \omega_0)$$

Duality: Notice the common trend in transform pairs.

$$x(t) \iff X(\omega)$$

$$X(t) \iff 2\pi x(-\omega)$$

Fourier Transforms (DT)

All discrete-time Fourier transforms are 2π -periodic.

time domain $\iff$ **frequency domain**

$$\delta[n] \iff 1$$

$$\delta[n - n_0] \iff e^{-j\Omega n_0}$$

$$1 \iff 2\pi\delta(\Omega \bmod 2\pi)$$

$$e^{j\Omega_0 n} \iff 2\pi\delta((\Omega - \Omega_0) \bmod 2\pi)$$

Duality: Not so easy with discrete-time Fourier transforms.
 $x[n]$ is discrete in time, but $X(\Omega)$ is continuous in frequency!

Some Fourier Properties

time domain	$\iff$	frequency domain
$c_1 x_1[n] + c_2 x_2[n]$	$\iff$	$c_1 X_1(\Omega) + c_2 X_2(\Omega)$
$(x_1 * x_2)[n]$	$\iff$	$X_1(\Omega) X_2(\Omega)$
$x_1[n] x_2[n]$	$\iff$	$\frac{1}{2\pi} (X_1 * X_2)(\Omega)$
$x[-n]$	$\iff$	$X(-\Omega)$
$x[nM]$	$\iff$	$X(\frac{\Omega}{M})$
$x[n - n_0]$	$\iff$	$e^{-j\Omega n_0} X(\Omega)$
$e^{j\Omega_0 n} x[n]$	$\iff$	$X(\Omega - \Omega_0)$
$n x[n]$	$\iff$	$j \frac{d}{d\Omega} X(\Omega)$
$\frac{d}{dt} x(t)$	$\iff$	$j\omega X(\omega)$

Check Yourself

Determine the Fourier transforms of the signals listed below.
(Apply Fourier properties to reduce the number of calculations.)

$$\text{(a)} \quad x_1(t) = e^{-t}u(t)$$

$$\text{(b)} \quad x_2(t) = e^{-|t|}$$

$$\text{(c)} \quad x_3(t) = 2e^{-|t|} \cos(t)$$

$$\text{(d)} \quad x_4(t) = 4e^{-|t|} \cos^2(t)$$

Linearity and Time-Invariance

Linearity

$$x_1[n] \rightarrow \boxed{\text{linear system}} \rightarrow y_1[n]$$

$$x_2[n] \rightarrow \boxed{\text{linear system}} \rightarrow y_2[n]$$

$$c_1 x_1[n] + c_2 x_2[n] \rightarrow \boxed{\text{linear system}} \rightarrow c_1 y_1[n] + c_2 y_2[n]$$

Time-Invariance

$$x[n] \rightarrow \boxed{\text{time-invariant system}} \rightarrow y[n]$$

$$x[n - n_0] \rightarrow \boxed{\text{time-invariant system}} \rightarrow y[n - n_0]$$

Check Yourself

Are the following systems **linear** and **time-invariant**?

(Recall: Together, **additivity** and **homogeneity** imply **linearity**.)

$$y[n] = \frac{1}{3}x[n-1] + \frac{1}{3}x[n] + \frac{1}{3}x[n+1]$$

$$y[n] = Mx[n] + B \quad \text{for constants } M \text{ and } B$$

$$y(t) = \int_0^t x(\tau) d\tau$$

LTI Systems

Three representations for LTI systems:

- difference equation (DT) or differential equation (CT)
- unit-sample response (DT) or impulse response (CT)
- frequency response

LTI Systems

Three representations for LTI systems:

- difference equation (DT) or differential equation (CT)
- unit-sample response (DT) or impulse response (CT)
- frequency response

Difference Equations and Differential Equations

Impose time-domain constraints on the input and output.

$$y[n] = \frac{1}{2}y[n-1] + x[n]$$

$$\frac{dy(t)}{dt} = x(t) - \frac{1}{2}y(t)$$

LTI Systems

Three representations for LTI systems:

- difference equation (DT) or differential equation (CT)
- **unit-sample response (DT)** or **impulse response (CT)**
- frequency response

Unit-Sample Response

Characterize a system by a single time-domain signal.

$$\delta[n] \rightarrow \boxed{\text{LTI}} \rightarrow h[n]$$

$$x[n] \rightarrow \boxed{\text{LTI}} \rightarrow \sum_k h[k]x[n - k]$$

Convolution

Convolving $x[n]$ with $\delta[n - n_0]$ time-shifts $x[n]$.

$$h[n] = \delta[n - n_0] \implies (x * h)[n] = x[n - n_0]$$

Convolving $x[n]$ with a sum of scaled and time-shifted δ signals produces a sum of scaled and time-shifted $x[n]$.

$$h[n] = \sum_k h[k] \delta[n - k]$$

$$(x * h)[n] = \sum_k \underbrace{h[k]}_{\text{scale}} \underbrace{x[n - k]}_{\text{time-shift}}$$

Convolution

$(x * h)[n]$ is a superposition of **scaled** and **time-shifted** $x[n]$.

$$\begin{array}{c} \vdots \\ (x * h)[n] = h[0] x[n] + \\ h[1] x[n - 1] + \\ h[2] x[n - 2] + \\ \vdots \end{array}$$

Convolution is Commutative

$(x * h)[n]$ is a superposition of **scaled** and **time-shifted** $h[n]$.

$$\begin{aligned} & \vdots \\ (x * h)[n] &= x[0] h[n] + \\ & \quad x[1] h[n - 1] + \\ & \quad x[2] h[n - 2] + \\ & \quad \vdots \end{aligned}$$

Convolution

n	=	0	1	2	3	4	5	6	7
$x[n]$	=	1	1	1	1	0	0	0	0
$h[n]$	=	1	2	3	0	0	0	0	0

n	=	0	1	2	3	4	5	6	7
$h[0] x[n-0]$	=	1	1	1	1	0	0	0	0
$h[1] x[n-1]$	=	0	2	2	2	2	0	0	0
$h[2] x[n-2]$	=	0	0	3	3	3	3	0	0
$(x * h)[n]$	=	1	3	6	6	5	3	0	0

Check Yourself

Consider an LTI system with unit-sample response $h[n]$.

$$h[n] = \delta[n] + \delta[n - 1] + \delta[n - 2]$$

Suppose that the input to the system is $x[n]$.

$$x[n] = \cos\left(\frac{2\pi}{3}n\right)$$

Determine a closed-form expression for the output $y[n]$.

LTI Systems

Three representations for LTI systems:

- difference equation (DT) or differential equation (CT)
- unit-sample response (DT) or impulse response (CT)
- frequency response

Frequency Response

Complex exponentials are eigenfunctions of LTI systems!

Characterize a system by how it shapes a signal's spectrum.

$$e^{j\Omega n} \rightarrow \boxed{\text{LTI}} \rightarrow H(\Omega) e^{j\Omega n}$$

$$X(\Omega) \rightarrow \boxed{\text{LTI}} \rightarrow H(\Omega) X(\Omega)$$

Eigenfunctions (if you're interested)

An eigenvalue-eigenvector pair $(\lambda, \mathbf{v})$ satisfy the eigenequation.

$$\mathbf{A}\mathbf{v} = \lambda\mathbf{v}$$

Likewise, eigenvalue-eigenfunction pairs satisfy eigenequations.

$$\frac{d}{dt}\{e^{\lambda t}\} = \lambda e^{\lambda t} \qquad \underbrace{\mathcal{R}\{\lambda^n\}}_{\text{right shift}} = \lambda^{-1}\lambda^n$$

Exponential functions $e^{\lambda t}$ are eigenfunctions of the d/dt operator.
eigenvalues $\lambda = j\omega \implies$ Eigenfunctions are CTFT basis functions!

Geometric sequences λ^n are eigenfunctions of the $\mathcal{R}$ (shift) operator.
eigenvalues $\lambda = e^{j\Omega} \implies$ Eigenfunctions are DTFT basis functions!

Eigenfunctions (if you're interested)

Let $P(\mathbf{A})$ denote a polynomial in $\mathbf{A}$. $P(\mathbf{A})$ has the same eigenvectors $\mathbf{v}_k$, but the corresponding eigenvalues are $P(\lambda_k)$.

$$P(\mathbf{A})\mathbf{v} = P(\lambda)\mathbf{v}$$

Likewise ...

$$P\left(\frac{d}{dt}\right)e^{\lambda t} = P(\lambda)e^{\lambda t}$$

$$P(\mathcal{R})\lambda^n = P(\lambda^{-1})\lambda^n$$

Expressing a signal in a basis of eigenfunctions facilitates analysis.

(e.g., The homogeneous solution to a linear differential equation with constant coefficients is a linear combination of eigenfunctions that lie in the null space of the polynomial differential operator.)

Eigenfunctions (if you're interested)

How do we interpret $\mathbf{A}\mathbf{x} = \mathbf{b}$?

- express $\mathbf{x} = \sum_k c_k \mathbf{v}_k$ in basis spanned by eigenvectors of $\mathbf{A}$
- scale each eigenvector $\mathbf{v}_k$ by the eigenvalue λ_k
- $\mathbf{b} = \sum_k c_k \lambda_k \mathbf{v}_k$

How do we interpret $x[n] \rightarrow \boxed{\text{LTI}} \rightarrow y[n]$?

- express $x[n] = \frac{1}{2\pi} \int_{2\pi} X(\Omega) e^{j\Omega n} d\Omega$ in eigenfunction basis
- scale each eigenfunction $e^{j\Omega n}$ by the eigenvalue $H(\Omega)$
- $y[n] = \frac{1}{2\pi} \int_{2\pi} Y(\Omega) e^{j\Omega n} d\Omega = \frac{1}{2\pi} \int_{2\pi} H(\Omega) X(\Omega) e^{j\Omega n} d\Omega$

Check Yourself

Consider an LTI system with unit-sample response $h[n]$.

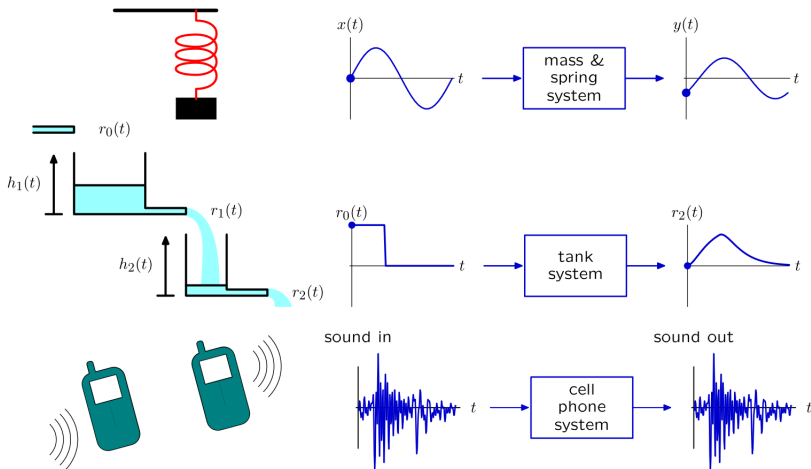
$$h[n] = \left(\frac{1}{2}\right)^n u[n] + \left(\frac{1}{3}\right)^n u[n]$$

Suppose that the input to the system is $x[n]$.

$$x[n] = (-1)^n$$

Determine a closed-form expression for the output $y[n]$.

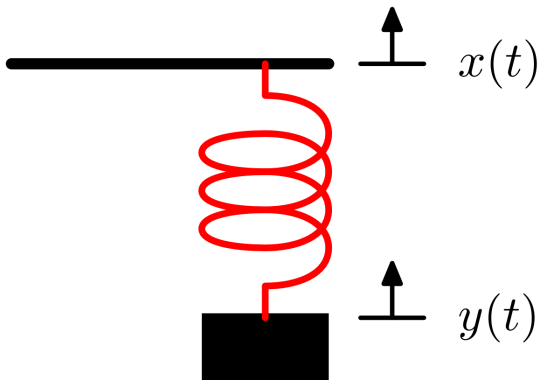
Signals and Systems



(Graphic: Denny Freeman)

Signals and Systems

Example: Mass on a Spring



(Graphic: Denny Freeman)

Signals and Systems

Example: Mass on a Spring

- **signals:** position $x(t)$ and position $y(t)$
- **parameters:** mass M and spring constant K

$$M \frac{d^2 y(t)}{dt^2} = K(x(t) - y(t))$$

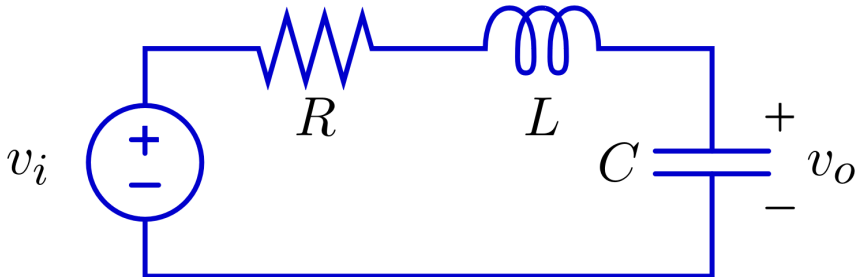
$$H(\omega) = \frac{Y(\omega)}{X(\omega)} = \frac{\omega_0^2}{\omega_0^2 - \omega^2} \quad \omega_0 = \sqrt{\frac{K}{M}}$$

$$\cos(\omega t) \rightarrow \boxed{\text{LTI}} \rightarrow |H(\omega)| \cos(\omega t + \angle H(\omega))$$

very responsive to sinusoidal oscillations at $\omega \approx \omega_0$

Signals and Systems

Example: Series RLC Circuit



(Graphic: Denny Freeman)

Signals and Systems

Example: Series RLC Circuit

- **signals:** input voltage $v_i(t)$ and output voltage $v_o(t)$
- **parameters:** resistance R , inductance L , and capacitance C

$$C \frac{d^2 v_o(t)}{dt^2} = \frac{1}{L} (v_i(t) - RC \frac{dv_o(t)}{dt} - v_o(t))$$

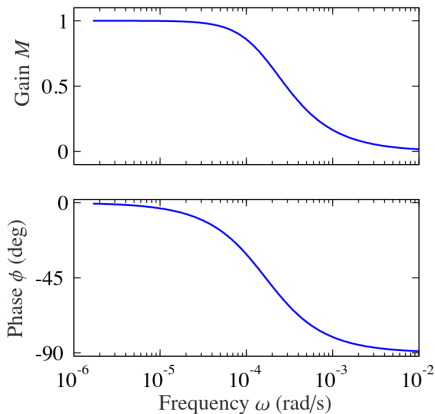
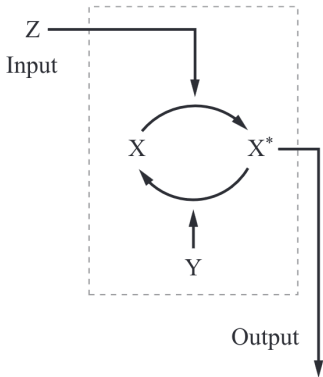
$$H(\omega) = \frac{V_o(\omega)}{V_i(\omega)} = \frac{\omega_0^2}{\omega_0^2 + \frac{1}{\tau} j\omega - \omega^2} \quad \omega_0 = \sqrt{\frac{1}{LC}} \quad \tau = \frac{L}{R}$$

$$\cos(\omega t) \rightarrow \boxed{\text{LTI}} \rightarrow |H(\omega)| \cos(\omega t + \angle H(\omega))$$

damped harmonic oscillator

Signals and Systems

Example: Phosphorylation Cycle



(*Biomolecular Feedback Systems*, D. Del Vecchio and R. M. Murray)

Signals and Systems

Example: Phosphorylation Cycle

- **signals:** kinase $x(t)$ and phosphorylated substrate $y(t)$
- **parameters:** production rate β and decay rate γ

$$\frac{dy(t)}{dt} = \beta x(t) - \gamma y(t) \iff j\omega Y(\omega) = \beta X(\omega) - \gamma Y(\omega)$$

$$H(\omega) = \frac{Y(\omega)}{X(\omega)} = \frac{\beta}{\gamma + j\omega}$$

$$|H(\omega)| = \frac{\beta}{\sqrt{\gamma^2 + \omega^2}} \quad \angle H(\omega) = -\tan^{-1}\left(\frac{\omega}{\gamma}\right)$$

low-pass filter: unresponsive to rapidly-varying stimuli

Check Yourself

Difference Equation $\rightarrow$ Unit-Sample Response

Determine the unit-sample response $h[n]$ for the following linear constant-coefficient difference equation. Assume that the system is initially at rest: For $n < 0$, $x[n] = y[n] = 0$.

$$y[n] = \frac{1}{2}y[n-1] + x[n]$$

Check Yourself

Frequency Response $\rightarrow$ Unit-Sample Response

Determine the unit-sample response $h[n]$ corresponding to the frequency response $H(\Omega)$.

$$H(\Omega) = \frac{1}{1 - \frac{1}{2}e^{-j\Omega}} + \frac{e^{-j2\Omega}}{1 - \frac{1}{3}e^{-j\Omega}}$$

Check Yourself

Frequency Response $\rightarrow$ Difference Equation

Determine a linear difference equation with constant coefficients with frequency response $H(\Omega)$.

$$H(\Omega) = \frac{1}{1 - \frac{1}{2}e^{-j\Omega}} + \frac{e^{-j2\Omega}}{1 - \frac{1}{3}e^{-j\Omega}}$$

Check Yourself

Differential Equation $\rightarrow$ Impulse Response

Determine the impulse response $h(t)$ for the following linear ordinary differential equation with constant coefficients. Assume that the system is initially at rest: For $t < 0$, $x(t) = y(t) = 0$.

$$\frac{dy(t)}{dt} = x(t) - \frac{1}{2}y(t)$$

Check Yourself

Frequency Response $\rightarrow$ Differential Equation

Determine a linear ordinary differential equation with constant coefficients with frequency response $H(\omega)$.

$$H(\omega) = \frac{1 - j\omega}{1 - 4\omega^2}$$

LTI Systems

Three representations for LTI systems:

- difference equation (DT) or differential equation (CT)
- unit-sample response (DT) or impulse response (CT)
- frequency response

Communications Systems

Amplitude Modulation

$$x(t) \rightarrow \boxed{\text{AM}} \rightarrow y(t) = x(t) \cos(\omega_c t)$$

Is an amplitude modulator a linear system?

Is an amplitude modulator a time-invariant system?

Communications Systems

Amplitude Modulation

Transmission: Multiply $x(t)$ by sinusoidal carrier signal $c(t)$ and transmit the amplitude-modulated signal $y(t) = x(t)c(t)$.

Reception: Recover $x(t)$ from the amplitude-modulated signal $y(t)$ by multiplying by the carrier $c(t)$ and then low-pass filtering.

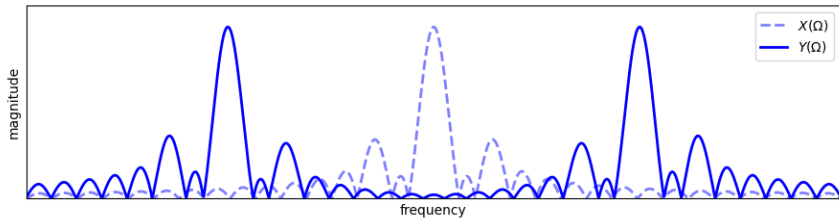
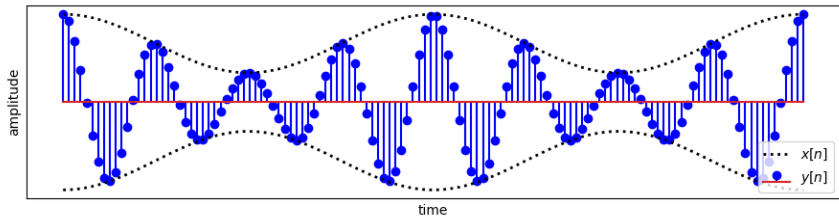
$$c(t) = \cos(\omega_c t) = \frac{1}{2}e^{j\omega_c t} + \frac{1}{2}e^{-j\omega_c t}$$

$$y(t) = x(t)c(t) \iff Y(\omega) = \frac{1}{2\pi}(X * C)(\omega)$$

$$Y(\omega) = \underbrace{\frac{1}{2}X(\omega - \omega_c) + \frac{1}{2}X(\omega + \omega_c)}_{\text{copies of } X(\omega) \text{ shifted outward by } \omega_c}$$

Communications Systems

Examine a finite-length window of the signal $y[n] = x[n] \cos(\Omega_c n)$.



More Modulation

We examined amplitude modulation in class. Perhaps you've heard of frequency modulation (FM) or phase modulation (PM) — but you don't need to know these for the quiz, per se.

Sinusoidal Modulation

$$y(t) = A \cos(\omega t + \phi)$$

- amplitude (AM) time-varying amplitude $A = A(t)$
- frequency (FM) time-varying frequency $\omega = \omega(t)$
- phase (PM) time-varying phase $\phi = \phi(t)$

Communications: Match the signal to the channel medium by encoding the **message** in the **carrier** signal.

The Summary So Far

- Fourier transform pairs and properties
- linearity and time-invariance
- difference equations (DT) and differential equations (CT)
- unit-sample response (DT) and impulse response (CT)
- frequency response
- convolution and filtering
- modulation and communications systems

Question of the Day #1

Consider the unit-sample response $h[n]$.

$$h[n] = 2 \left(\frac{1}{3}\right)^n u[n] + 5 \left(\frac{1}{7}\right)^n u[n]$$

Suppose we want to express the frequency response in the form

$$H(\Omega) = \frac{A_1}{1 - p_1 e^{-j\Omega}} + \frac{A_2}{1 - p_2 e^{-j\Omega}}$$

where A_1 , A_2 , p_1 , and p_2 are constants.

Determine values for A_1 , A_2 , p_1 , and p_2 .

Next: [Discrete Fourier Transform](#)

Discrete Fourier Transform

Quotes

'After this class, I intend to type "fft" when I need to, and try to forget the rest.'

Even if all you do after this class is type

fft(...)

once in a while, you better know what you're doing!

- “DFT? What’s that? You mean, FFT?”
- “What’s with all these non-zero frequencies?”
- “Zero-padding gives me arbitrarily-good frequency resolution.”
- “The FFT only works if the signal length N is a power of 2.”

DT Fourier Representations

The **DTFS** is for periodic signals. No real-world periodic signals!

- finite summation over n (infinite-length periodic signals)
- frequency variable k of discrete domain

The **DTFT** may only be computed in theory.

- infinite summation over n (infinite-length aperiodic signals)
- frequency variable Ω of continuous domain

The **DFT** can be computed in practice.

- finite summation over n (finite-length aperiodic signals)
- frequency variable k of discrete domain

The **FFT** refers to a family of algorithms for computing the DFT.

The **STFT** is a “moving-window Fourier transform.”

- For practical computation, use the DFT.

Discrete Fourier Transform

The DFT is a **discrete-time, discrete-frequency Fourier transform**.

- finite-length signals
- discrete in time (n)
- discrete in frequency (k)

$$x_w[n] = x[n]w[n]$$

N time-samples

N frequency-samples

Discrete Fourier Transform

$$X[k] = \frac{1}{N} \sum_{n=0}^{N-1} x[n] e^{-jk \frac{2\pi}{N} n} \quad \text{analysis}$$

$$x[n] = \sum_{k=0}^{N-1} X[k] e^{jk \frac{2\pi}{N} n} \quad \text{synthesis}$$

Discrete Fourier Transform

DFT vs. Discrete-Time Fourier Series (DTFS)

The length- N DFT is equivalent to the discrete-time Fourier series of an N -periodic extension of the windowed signal $x_w[n] = x[n]w[n]$.

$$X[k] = \frac{1}{N} \sum_{n=0}^{N-1} x_w[n \bmod N] e^{-jk \frac{2\pi}{N} n}$$

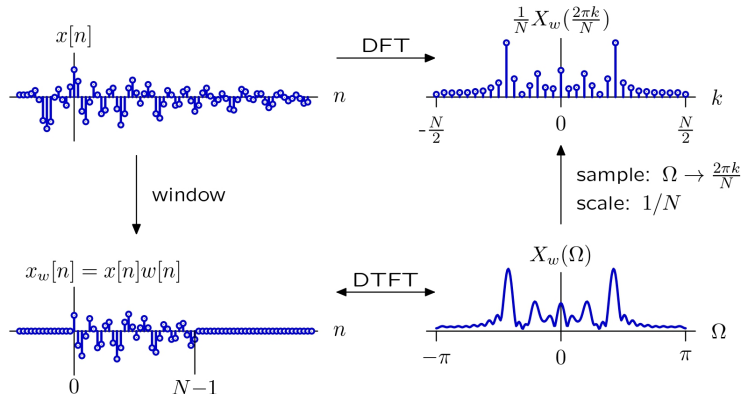
DFT vs. Discrete-Time Fourier Transform (DTFT)

$$X[k] = \frac{1}{N} X_w\left(\frac{2\pi}{N} k\right)$$

DFT frequency resolution: $\frac{f_s}{N}$ hertz or $\frac{2\pi}{N}$ radians

Relation Between DFT and DTFT

Graphical depiction of relation between DFT and DTFT.



While sampling and scaling are important, it is the **windowing** that most affects frequency content.

(Graphic: Denny Freeman)

Window Functions

Multiplying $x[n]$ by the window function $w[n]$ corresponds to convolving the DTFT of $x[n]$ with the DTFT of $w[n]$.

Windowing

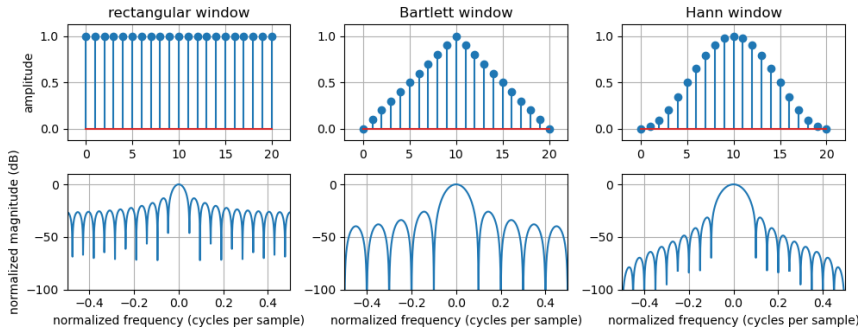
$$x_w[n] = x[n]w[n] \iff X_w(\Omega) = \frac{1}{2\pi}(X * W)(\Omega)$$

$$\text{long time-domain } w[n] \iff \text{narrow frequency-domain } W(\Omega)$$

There are many window functions.

SciPy: Bartlett, Bartlett-Hann, Blackman, Blackman-Harris, Bohman, box-car, cosine, discrete prolate spheroidal sequences, Dolph-Chebyshev, exponential, flat-top, Gaussian, generalized Hamming, Hamming, Hann, Kaiser, Kaiser-Bessel, Lanczos, Nuttall, Parzen, Taylor, triangular, Tukey, ...

Window Functions

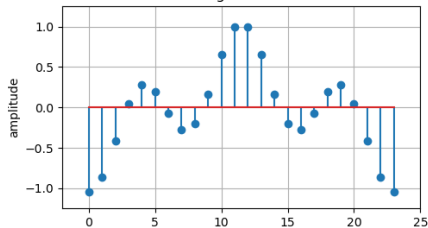


The window to use depends on the task at hand.

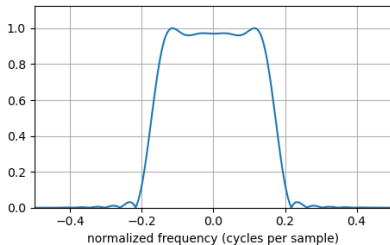
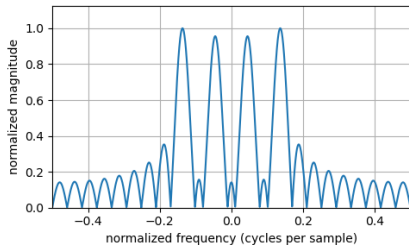
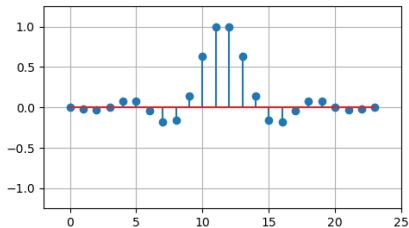
- What's most important? Narrow mainlobe? Low sidelobes?

Window Functions

rectangular window



Hann window



DFT: Circular Convolution

Multiplication of N -point DFTs in the frequency domain corresponds to circular convolution in the time domain.

$$\begin{aligned}(x \circledast h)[n] &= N \text{DFT}_N^{-1} \{X_N[k]H_N[k]\} \\ &= \sum_{m=0}^{N-1} x[m]h[(n - m) \bmod N]\end{aligned}$$

Circular convolution seems complicated, but it is really simple. You do need to know how to do regular convolution, though.

Circular Convolution

- Compute the regular (non-circular) convolution.
- Wrap the result into a length- N interval.
- Periodically extend this length- N interval.

Circular Convolution

n	=	0	1	2	3	4	5	6	7
$x[n]$	=	1	1	1	1	0	0	0	0
$h[n]$	=	1	2	3	0	0	0	0	0

n	=	0	1	2	3	4	5	6	7
$(x * h)[n]$	=	1	3	6	6	5	3	0	0
$(x \circledast h)_6[n]$	=	1	3	6	6	5	3	1	3
$(x \circledast h)_5[n]$	=	4	3	6	6	5	4	3	6
$(x \circledast h)_4[n]$	=	6	6	6	6	6	6	6	6

Check Yourself

Suppose that $x[n] = 0$ and $h[n] = 0$ for $n \notin \{0, 1, 2, 3, \dots, 9\}$.

$$y[n] = \underbrace{\text{DTFT}^{-1}\{X(\Omega)H(\Omega)\}}_{(x * h)[n]} \quad z[n] = \underbrace{\text{DFT}_5^{-1}\{X(\frac{2\pi}{5}k)H(\frac{2\pi}{5}k)\}}_{(x \circledast h)[n]}$$

n	0	1	2	3	4	5	6	7	8	9
$y[n]$	4	3	7	7	0	A	B	C	D	E
$z[n]$	4	3	14	13	1	4	3	14	13	1

Determine appropriate values for the constants A , B , C , D , and E .
Give a few choices of $x[n]$ and $h[n]$ that produce $y[n]$.

Short-Time Fourier Transforms

Think of short-time Fourier transforms as “moving-window Fourier transforms.” We analyze how a signal’s spectrum changes over time.

Any Fourier transform can be a short-time Fourier transform.

$$\text{Short-Time CTFT: } X(\omega, \tau) = \int_{-\infty}^{\infty} x(t) \underbrace{w(t - \tau)}_{\text{window}} e^{-j\omega t} dt$$

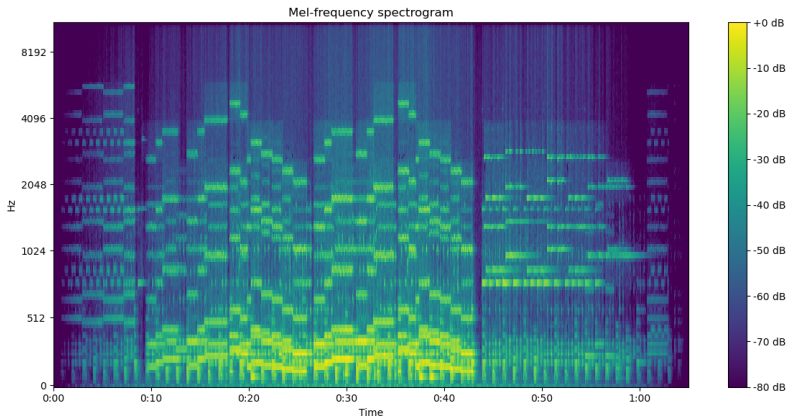
$$\text{Short-Time DTFT: } X(\Omega, m) = \sum_{n=-\infty}^{\infty} x[n] \underbrace{w[n - m]}_{\text{window}} e^{-j\Omega n}$$

Window Functions

$$x_w[n] = x[n]w[n] \iff X_w(\Omega) = \frac{1}{2\pi}(X * W)(\Omega)$$

Spectrograms

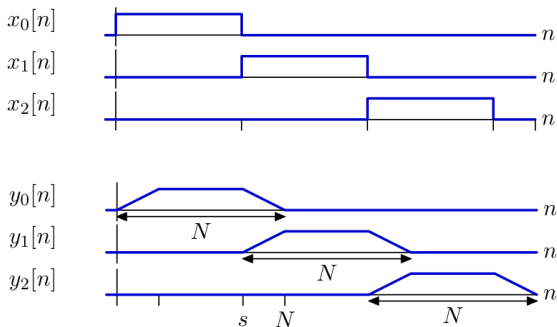
Examine the $(\text{magnitude})^2$ of a signal's time-varying spectrum.



(spectrogram of “Les Patineurs” performed on Hammond organ)

Overlap-Add Method

How can we process long signals block-by-block? Divide the input $x[n]$ into blocks — each of length s . Convolve each block with $h[n]$.



The output is $y[n] = y_0[n] + y_1[n] + y_2[n] + \dots$ Hence *overlap-add*.

(Graphic: Denny Freeman)

Fast Fourier Transform (FFT)

Gauss, circa 1805: “...truly, that method greatly reduces the tediousness of mechanical calculations ...”

Radix-2 Decimation-in-Time Algorithm

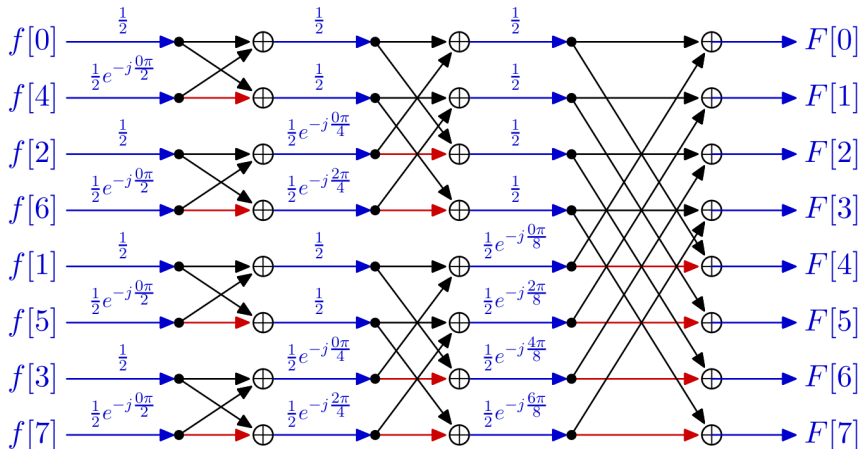
- Split a length- N DFT into a sum of two length- $(N/2)$ DFTs.

$$X_N[k] = \frac{1}{2} \left(X_{N/2}^{\text{even}}[k] + W_N^k X_{N/2}^{\text{odd}}[k] \right)$$

$$W_N = e^{-j\frac{2\pi}{N}} \text{ (} N^{\text{th}} \text{ root of unity, or “twiddle factor”)}$$

- Repeat ($\uparrow$) until $N/2 = 1$, when we can't divide by 2 anymore.
- The DFT of a length-1 signal is the signal itself: $X[0] = x[0]$.

FFT: Decimation in Time



(Graphic: Denny Freeman)

Summary

- Fourier transform pairs and properties
- linearity and time-invariance
- difference equations (DT) and differential equations (CT)
- unit-sample response (DT) and impulse response (CT)
- frequency response
- convolution and filtering
- modulation and communications systems
- discrete Fourier transform (DFT)
- window functions
- circular convolution
- short-time Fourier transforms
- fast Fourier transform (FFT)

“Signals and Systems” Subjects

You may be interested in the following subjects.

(These certainly aren't the only “signals and systems” subjects!)

- 6.200 Electrical Circuits: Modeling and Design (U)
- 6.300 Signal Processing (U)
- 6.301 Signals, Systems, and Inference (U)
- 6.302 Fundamentals of Music Processing (U/G)
- 6.310 Dynamical System Modeling and Control Design (U/G)
- 6.430 Introduction to Computer Vision (U)
- 6.480 Biomedical Systems: Modeling and Inference (U)
- 6.700 Discrete-Time Signal Processing (G)
- 6.741 Principles of Digital Communication (U/G)
- 6.880 Biomedical Signal and Image Processing (U/G)
- 6.862 Spoken Language Processing (U/G)
- 6.C27 Computational Imaging: Physics and Algorithms (U/G)

Question of the Day #2

Describe how the **discrete Fourier transform** is related to

- the **discrete-time Fourier series** and
- the **discrete-time Fourier transform**.

Why do we care about the discrete Fourier transform, anyway?
(No participation credit if you say, “Nobody cares.”)

Discrete Fourier Transform

$$X[k] = \frac{1}{N} \sum_{n=0}^{N-1} x[n] e^{-jk \frac{2\pi}{N} n} \quad \text{analysis}$$

$$x[n] = \sum_{k=0}^{N-1} X[k] e^{jk \frac{2\pi}{N} n} \quad \text{synthesis}$$