# **6.300 Signal Processing**

Week 9, Lecture B: Fast Fourier Transform

- Computation cost
- **Recursive**

Quiz 2: Thursday November 7, 2-4pm 50-340

- Closed book except for two pages of notes (8.5" x 11" both sides)
- No electronic devices (No headphones, cell phones, calculators, …)
- Coverage up to Week #8 (DFT)
- practice quiz as a study aid, no HW # 9

#### **Fast Fourier Transform**

The Fast-Fourier Transform (FFT) is an algorithm (actually a family of algorithms) for computing the Discrete Fourier Transform (DFT).

- Both elegant and useful, the FFT algorithm is arguably
- the most important algorithm in modern signal processing.
- widely used in engineering and science
- elegant mathematics (as alternative representations for polynomials)
- elegant computer science (divide-and-conquer)

#### It's also interesting from an historical perspective.

Modern interest stems most directly from James Cooley (IBM) and John Tukey (Princeton): "An Algorithm for the Machine Calculation of Complex Fourier Series," published in Mathematics of Computation 19: 297-301 (1965). However there were a number previous, independent discoveries, including Danielson and Lanczos (1942), Runge and König (1924), and most significantly work by Gauss  $(1805).<sup>1</sup>$ 

 $\text{http://nonagon.org/ExLibris/gauss-fast-fourier-transform}$ 

#### **Historical Perspective**

Gauss used the basic idea behind the FFT algorithm in his study of the orbit of the then recently discovered asteroid Pallas.

Gauss' data: "declination" X (minutes of arc) v. "ascension"  $\theta$  (degrees)<sup>2</sup>  $\theta$ :  $\theta$  $X$ :  $-66$ 

Fitting function:

$$
X = f(\theta) = a_0 + \sum_{k=1}^{5} \left[ a_k \cos\left(\frac{2\pi k\theta}{360}\right) + b_k \sin\left(\frac{2\pi k\theta}{360}\right) \right] + a_6 \cos\left(\frac{12\pi\theta}{360}\right)
$$

Resulting fit:



 $\overline{2}$ B. Osgood, "The Fourier Transform and its Applications"

#### **Historical Perspective**

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Fitting function:

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$$

Resulting coefficients:



 $\overline{2}$ B. Osgood, "The Fourier Transform and its Applications"

#### **Historical Perspective**

In this work, Gauss introduced least-squares curve fitting and efficient computation of Fourier coefficients.

While you might imagine that Gauss most interested in the latter, as a way to minimize computation (since it was done by hand), he was more interested in understanding the inherent symmetries and using those to generate a robust solution.

Gauss did not even publish the algorithm. The manuscript was written circa 1805 and published posthumously in 1866.

### **FFT: Divide and Conquer**

One of the most important features of the FFT algorithm is its modularity at successive scales - what we now call divide-and-conquer.

Why is divide-and-conquer good? And what is this divide-and-conquer?

### **FFT: Divide and Conquer**

One of the most important features of the FFT algorithm is its modularity at successive scales - what we now call divide-and-conquer.

Why is divide-and-conquer good?

- break a problem into sub-problems
	- $\triangleright$  simple and elegant algorithm
	- $\triangleright$  speed computations

### **Tower of Hanoi**

Transfer a stack of disks from post A to post B by moving the disks one-at-atime, without placing any disk on a smaller disk.



### **Fast Fourier Transform**

- How fast is the FFT (relative to the DFT)?
- Why is the FFT fast?

 $\mathbf{M}$  1

Direct-form computation of DFT in Python.

$$
F[k] = \frac{1}{N} \sum_{n=0}^{N-1} f[n]e^{-j\frac{2\pi kn}{N}}
$$
 from math import e,pi  
define (naive) Python implementation:  $N = len(f)$   
 $F = []$   
for k in range(N):  
ans = 0  
for n in range(N):  
ans += f[n]\*e\*\*(-2j\*pi\*k\*n/N)/N  
F.append (ans)  
return F

**How many operations** are required by this algorithm if  $N = 1024$ ?

- 3. between 100,000 and 1,000,000 1. less than 10,000
- 2. between 10,000 and 100,000 4. greater than 1,000,000

How does the number of operations scale with *N*?

How many operations are required to compute a DFT of length N?

$$
F[k] = \frac{1}{N} \sum_{n=0}^{N-1} f[n] e^{-j\frac{2\pi kn}{N}}
$$

```
from math import e, pi
def DFT(f):
    N = len(f)F = \Boxfor k in range(N):
        ans = 0for n in range(N):
            ans += f[n]*e**(-2j*pi*k*n/N)/NF.append(ans)
    return F
```
The total number of

operations scales as *N*<sup>2</sup> .

For each  $n,k$  pair (of which there are  $N^2$ ):

- compute the complex exponent (3 multiplies and a divide),
- raise  $e$  to the power of that exponent,  $\bullet$
- multiply by  $f[n]$  and divide by N, and
- add the result to the appropriate  $F[k]$ .  $\bullet$

Total number is  $1024 \times 1024 \times 8$ : nearly 10 million!

How many operations are required to compute a DFT of length N?

$$
F[k] = \frac{1}{N} \sum_{n=0}^{N-1} f[n] e^{-j\frac{2\pi kn}{N}}
$$

#### **Empirical results**



```
from math import e, pi
def DFT(f):
    N = len(f)F = [1]for k in range(N):
        ans = 0for n in range(N):
            ans += f[n]*e**(-2j*p i*k*n/N)/NF.append(ans)
    return F
```
The test signal in we had on Tuesday had 16 sec audio, with  $f_s$ =44100, it contains 735, 000 samples:

Extrapolating to that length: 221, 492 seconds = 61 hours ( $>$  2.5 days).

Much of the direct-form computation is in computing the kernel functions.

$$
F[k] = \frac{1}{N} \sum_{n=0}^{N-1} f[n] e^{-j\frac{2\pi kn}{N}}
$$

```
from math import e, pi
def DFT(f):
    N = len(f)F = []for k in range(N):
        ans = 0for n in range(N):
            ans += f[n]*e**(-2j*pi*k*n/N)/NF.append(ans)
    return F
```
Much of the direct-form computation is in computing the kernel functions.

Complex exponentials  $e^{j\theta}$  are periodic in  $\theta$  with period  $2\pi$ .

*N* unique values => precompute all of them!

```
from math import e, pi
def DFTprecompute(f):
    N = len(f)bases = [e**(-2j*pi*m/N)/N for m in range(N)]
    F = \Boxfor k in range(N):
        ans = 0for n in range(N):
            ans += f[n]*bases[k*n%N]F.append(ans)
    return F
```


Pre-computing kernel functions reduces run-time more than a **factor of 3**.

#### What if the input is real-valued? Can we simplify even further?

```
from math import e, pi
def DFTprecompute(f):
    N = len(f)bases = [e**(-2j*pi*m/N)/N for m in range(N)]
   F = [for k in range(N):
        ans = 0for n in range(N):
            ans += f[n]*bases[k*n%N]F.append(ans)
    return F
```
If  $f[n]$  is real-valued, then  $F[k]$  is conjugate symmetric:

 $F[-k] = F^*[k]$ 

We can compute  $F[k]$  for  $0 \le k < N/2$  using the DFT algorithm and then set  $F[-k] = F[N-k] = F^*[k]$  for the remaining values of k.

 $\rightarrow$  approximately a **factor of 2 reduction** in operations

**participation question**

The optimizations that we have discussed so far reduce computation time by a (roughly) constant factor.

#### For our earlier discussion of N=735,000, by a factor of 3 is good:

 $221,492$  seconds = 61 hours ( $> 2.5$  days)  $\rightarrow$  73,831 seconds = 20 hours (most of one day) or by a factor of 6 is even better  $\rightarrow$  36,916 seconds = 10 hours the resulting computation is still slow.

To reduce the number of computations more drastically, we need to reduce the order from  $O(N^2)$  to a lower order => which is what the FFT algorithm does.

### **FFT Algorithm**

Compute contributions of even and odd numbered input samples separately.



This refactorization reduces an N-point DFT to two N/2-point DFTs. **Is that good?**

#### **FFT Algorithm**

Compute contributions of even and odd numbered input samples separately.



This refactorization reduces an N-point DFT to two N/2-point DFTs. $N^2 \to 2\left(\frac{N}{2}\right)^2 + N = \frac{1}{2}N^2 + N$ 

where the additional  $N$  comes from "gluing" the two halves together.

#### **FFT Algorithm**

Compute contributions of even and odd numbered input samples separately.

$$
F[k] = \frac{1}{N} \sum_{n=0}^{N-1} f[n]e^{-j\frac{2\pi kn}{N}}
$$
  
\n
$$
= \frac{1}{N} \sum_{n=0}^{N-1} f[n]e^{-j\frac{2\pi kn}{N}} + \frac{1}{N} \sum_{n=0}^{N-1} f[n]e^{-j\frac{2\pi kn}{N}}
$$
  
\n
$$
= \frac{1}{N} \sum_{m=0}^{N/2-1} f[2m]e^{-j\frac{2\pi k(2m)}{N}} + \frac{1}{N} \sum_{m=0}^{N/2-1} f[2m+1]e^{-j\frac{2\pi k(2m+1)}{N}}
$$
  
\n
$$
= \frac{1}{2} \underbrace{\frac{1}{N/2} \sum_{m=0}^{N/2-1} f[2m]e^{-j\frac{2\pi km}{N/2}}}_{\text{DFT of even numbered inputs}} + \frac{1}{2}e^{-j\frac{2\pi k}{N}} \underbrace{\frac{1}{N/2} \sum_{m=0}^{N/2-1} f[2m+1]e^{-j\frac{2\pi km}{N/2}}}_{\text{DFT of odd numbered inputs}}
$$

Reducing from  $N^2$  to  $\frac{1}{2}N^2$  is good – but it's only a factor of 2. We have already seen several instances of reduction by a constant factor. This reduction is different: it can be applied recursively.

Draw data paths to help visualize the FFT algorithm.



Start with an 8-point DFT.

Write the 8-point DFT in terms of the DFTs of even and odd samples.



Write the 8-point DFT in terms of the DFTs of even and odd samples.



The numbers above the blue arrows represent multiplicative constants. The red arrows represent multiplication by  $e^{-j\pi} = -1$ .

Write the 8-point DFT in terms of the DFTs of even and odd samples.



The number of operations to compute the DFTs is half that of the original. But we have  $O(N)$  operations to combine the even and odd results.

Write the 4-point DFTs in terms of 2-point DFTs.



The number of operations to compute the DFTs is one-fourth that of the original. But we have twice as many operations to combine the parts.

 $f[0]$ 

 $f[4]$ 

 $f[2]$ 

 $f[6]$ 

 $f[1]$ 

 $f[5]$ 

 $f[3]$ 

 $f[7]$ 

What is the result of 1-pt DFT?





 $O(N) \sim 8$  ops  $O(N) \sim 8$  ops  $O(N) \sim 8$  ops  $0$  ops

No operations are required to compute the 1-point DFTs.

But we have three times as many operations to combine the parts.

The FFT algorithm reduces the explicit DFTs to length 1.



All that remains to calculate is "glue". There are  $\log_2(N)$  stages of glue and each is  $O(N)$ . So the algorithm is  $N \log_2(N)$ .

#### **FFT Speed up**

The speed of the FFT has had a profound impact on signal processing.



#### **FFT Speed up**

The small change in operation count for small N also explains why Gauss was not so excited about the method.



Gauss fitted 12 variables to 12 equations.

Speedup would be  $\frac{12\times12}{12\times\log_2(12)} \approx 3.3$ .

#### Consider the following code to implement the FFT algorithm.

```
from math import e, pi
def FFT(x):
    N = len(x)if N\frac{2}{2} != 0:
        print('N must be even')
        exit(1)if N==1:
        return x
    xe = x[::2]xo = x[1::2]values?Xe = FFT(xe)X_0 = FFT(x_0)X = \lceil \rceilfor k in range(N//2):
        X.append((Xe[k]+e**(-2j*pi*k/N)*Xo[k])/2)for k in range(N//2):
        X.append((Xe[k]-e**(-2j*pi*k/N)*Xo[k])/2)return X
```
Why are there two for loops?

Could we substitute a single loop over all N

#### Consider the following code to implement the FFT algorithm.

```
from math import e, pi
def FFT(x):
    N = len(x)if N\%2 != 0:
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        exit(1)if N==1:
        return x
    xe = x[::2]xo = x[1::2]Xe = FFT(xe)X_0 = FFT(x_0)X = []for k in range(N//2):
    for k in range(N//2):
    return X
```


The lengths of the Xe and Xo lists are just N/2.

The first for loop implements the "glue" for the first half of the output, the second for loop implements the glue for the results for the second half.

```
X.append((Xe[k]+e**(-2j*pi*k/N)*Xo[k])/2)
```

```
X.append((Xe[k]-e**(-2j*pi*k/N)*Xo[k])/2)
```
#### We can make minor changes to this FFT algorithm to compute the iDFT.

```
from math import e, pi
def ifFT(X):N = len(X)if N\%2 != 0:
        print('N must be even')
        exit(1)if N==1:
        return X
    Xe = X[::2]X_0 = X[1::2]xe = iFFT(Xe)x_0 = iFFT(X_0)x = \lceil \rceilfor k in range(N//2):
        x.append((xe[k]+e**(2j*pi*k/N)*xo[k]) )for k in range(N//2):
        x.append((xe[k]-e**(-2j*pi*k/N)*xo[k]) )return X
```
Determine the changes that are needed.

$$
X[k] = \frac{1}{N} \sum_{n=0}^{N-1} x[n] \cdot e^{-j\frac{2\pi k}{N}n}
$$

$$
x[n] = \sum_{k=0}^{N-1} X[k] e^{j\frac{2\pi k}{N}n}
$$

#### We can make minor changes to this FFT algorithm to compute the iDFT.

```
from math import e, pi
def<sub>i</sub>FFT(X):N = len(X)if N\frac{2}{2} != 0:
        print('N must be even')
        exit(1)if N==1:
        return X
   Xe = X[::2]X_0 = X[1::2]xe = iFFT(Xe)x_0 = iFFT(X_0)x = []for k in range(N//2):
        x.append((xe[k]+e**(-2j*pi*k/N)*xo[k])for k in range(N//2):
        x.append((xe[k]-e**(-2j*pi*k/N)*xo[k]))return X
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Determine the changes that are needed.

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#### We can make minor changes to this FFT algorithm to compute the iDFT.

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from math import e, pi
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   Xe = X[::2]X_0 = X[1::2]xe = iFFT(Xe)x_0 = iFFT(X_0)x = []for k in range(N//2):
        x.append((xe[k]+e**(-2j*pi*k/N)*xo[k])for k in range(N//2):
        x.append((xe[k]-e**(-2j*pi*k/N)*xo[k])return X
```
- 1. negate the complex exponents
- 2. remove the divisions by 2

$$
f[n] = \sum_{k=0}^{N-1} F[k] e^{j\frac{2\pi k}{N}n}
$$
  
\n
$$
F[k] = \frac{1}{N} \sum_{n=0}^{N-1} f[n] e^{-j\frac{2\pi k n}{N}}
$$
  
\n
$$
= \frac{1}{2} \underbrace{\frac{1}{N/2} \sum_{m=0}^{N/2-1} f[2m] e^{-j\frac{2\pi k m}{N/2}}}{\text{DFT of even numbered inputs}} + \frac{1}{2} e^{-j\frac{2\pi k}{N}} \underbrace{\frac{1}{N/2} \sum_{m=0}^{N/2-1} f[2m+1] e^{-j\frac{2\pi k m}{N/2}}}{\text{DFT of odd numbered inputs}}
$$

#### Consider the following code to implement the FFT algorithm.

```
from math import e, pi
def FFT(x):
    N = len(x)if N\frac{2}{2} != 0:
        print ('N must be even')
        exit(1)if N==1:
                                        This code implements the decimation-in-time 
        return x
                                        algorithm.xe = x[::2]xo = x[1::2]Xe = FFT(xe)Xo = FFT(xo)X = \lceil \rceilfor k in range(N//2):
        X.append((Xe[k]+e**(-2j*pi*k/N)*Xo[k])/2)for k in range(N//2):
        X.append((Xe[k]-e**(-2j*pi*k/N)*Xo[k])/2)return X
```
#### **Decimation in Time**

There are many different "FFT" algorithms.

We have been looking at a "decimation in time" algorithm.



https://cnx.org/contents/qAa9OhlP@2.44:zmcmahhR@7/Decimation-in-time-DIT-Radix-2-FFT

### **Decimation in Frequency**

There are many different "FFT" algorithms.

Here is a "decimation in frequency" algorithm.



https://cnx.org/contents/qAa9OhlP@2.44:zmcmahhR@7/Decimation-in-time-DIT-Radix-2-FFT

#### **Scrambled Inputs**

#### Decimation in time.



The input samples are in bit-reversed order.

### **Other FFT Algorithms**

A variety of other FFT algorithms have been developed to optimize computation.

- to avoid bit-reversal
- in-place algorithms
- generalizing for lengths N not equal to a power of 2.

#### **FFT with Other Radices**

What if N is not a power of 2?

Factor N, and apply an algorithm tailored to each factor.

Example: radix 3

$$
F[k] = \frac{1}{N} \sum_{n=0}^{N-1} f[n]e^{-j\frac{2\pi kn}{N}}
$$
  
\n
$$
= \frac{1}{N} \sum_{m=0}^{N/3-1} f[3m]e^{-j\frac{2\pi k(3m)}{N}} + \frac{1}{N} \sum_{m=0}^{N/3-1} f[3m+1]e^{-j\frac{2\pi k(3m+1)}{N}} + \frac{1}{N} \sum_{m=0}^{N/3-1} f[3m+2]e^{-j\frac{2\pi k(3m+2)}{N}}
$$
  
\n
$$
= \frac{1}{3} \frac{1}{N/3} \sum_{m=0}^{N/3-1} f[3m]e^{-j\frac{2\pi km}{N/3}}
$$
  
\n
$$
+ \frac{1}{3} \frac{1}{N/3}e^{-j2\pi k/N} \sum_{m=0}^{N/3-1} f[3m+1]e^{-j\frac{2\pi km}{N/3}}
$$
  
\n
$$
+ \frac{1}{3} \frac{1}{N/3}e^{-j4\pi k/N} \sum_{m=0}^{N/3-1} f[3m+2]e^{-j\frac{2\pi km}{N/3}}
$$
  
\n
$$
= \frac{1}{3} \text{DFT(block 0)} + \frac{1}{3}e^{-j\frac{2\pi k}{N}} \text{DFT(block 1)} + \frac{1}{3}e^{-j\frac{4\pi k}{N}} \text{DFT(block 2)}
$$

#### **The FFT as a Polynomial Representation**

Think about the DFT

$$
F[k] = \frac{1}{N} \sum_{n=0}^{N-1} f[n] e^{-j\frac{2\pi kn}{N}}
$$

as values of an underlying frequency representation  $F'(\cdot)$  at points  $x^k$  in the complex plane, where  $x = e^{-j2\pi/N}$ .



 $F'(x^k)$  can be computed as a polynomial in  $x^k$  with coefficients  $f[n]$ . Evaluating the polynomial yields the frequency representation  $F'(\cdot)$  and sampling  $F'(\cdot)$  at powers of the  $N^{th}$  root of unity provides the DFT.

https://www.youtube.com/watch?v=h7ap07q16V0 and Prof. Erik Demaine in 6.046 https://www.youtube.com/watch?v=iTMn0Kt18tg

#### **The FFT as a Polynomial Representation**

Separating even and odd powers of  $n$  to make two polynomials reduces the number of computations.

Values of the **even** polynomial will be symmetric about  $x = 0$ , so the values for  $k = N/2$  to  $N-1$  can be inferred from those for  $k = 0$  to  $N/2-1$ .

Values of the **odd** polynomial will be anti-symmetric about  $x = 0$ , so the values for  $k = N/2$  to  $N-1$  can also be inferred from those for  $k = 0$  to  $N/2-1$ .



This halves the number of computations required. But we can do better.

Recursively apply this decomposition on the even and odd parts  $\rightarrow$  FFT.

https://www.youtube.com/watch?v=h7ap07q16V0 and Prof. Erik Demaine in 6.046 https://www.youtube.com/watch?v=iTMn0Kt18tg

## **Summary**

The Fast-Fourier Transform (FFT) is an algorithm (actually a family of algorithms) for computing the Discrete Fourier Transform (DFT).

Both elegant and useful, the FFT algorithm is arguably the most important algorithm in modern signal processing.

- widely used in engineering and science
- elegant mathematics (as alternative representations for polynomials)
- elegant computer science (divide-and-conquer).

We will now go to 4-370 for recitation & common hour