

# 6.300 Signal Processing

## Week 6, Lecture A: Systems

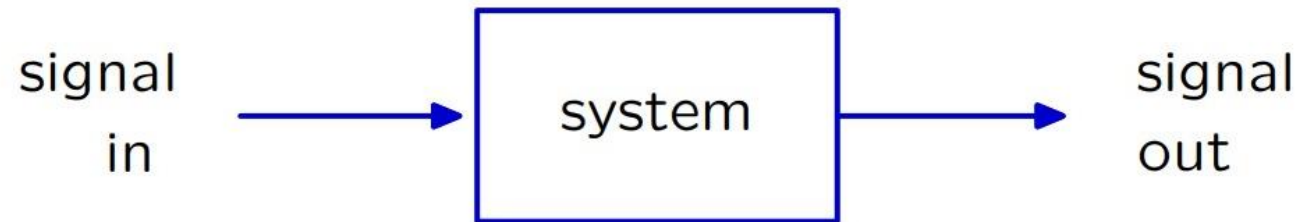
- System Abstraction
- Linearity and Time Invariance

Lecture slides are available on CATSOOP:

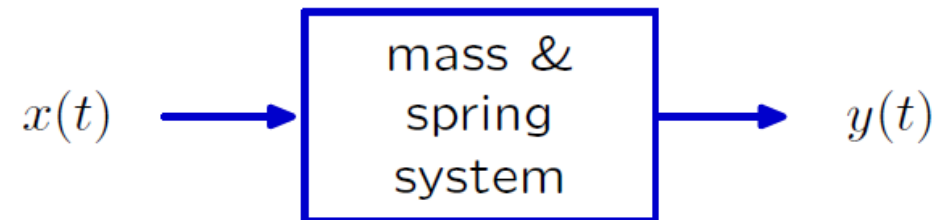
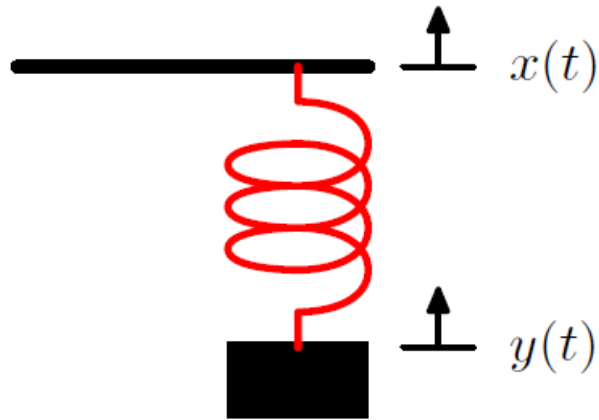
<https://sigproc.mit.edu/fall24>

# From Signal to Systems: The System Abstraction

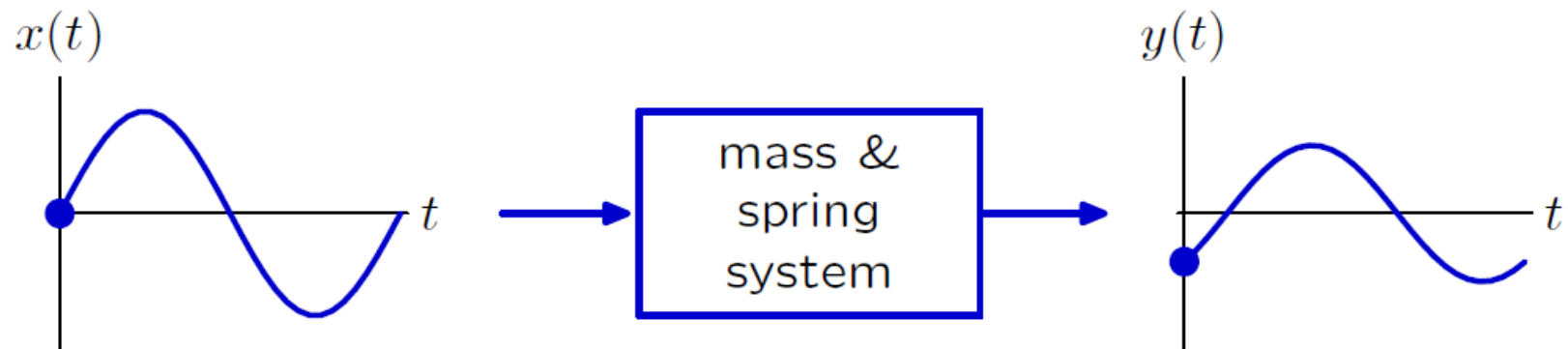
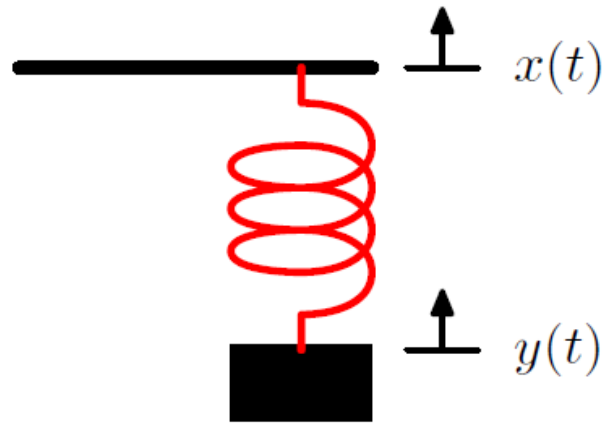
Represent a **system** (physical, mathematical, or computational) by the way it transforms an **input signal** into an **output signal**.



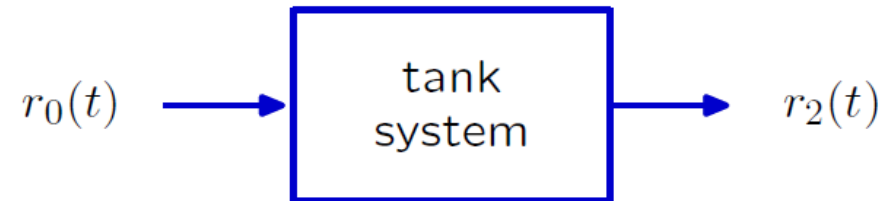
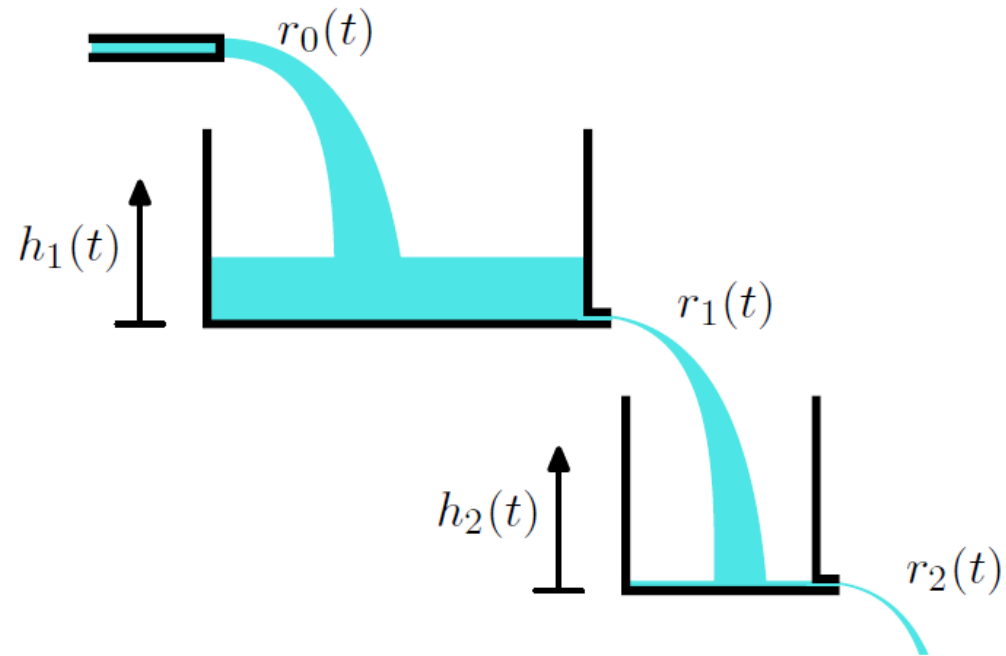
# Example: Mass and Spring



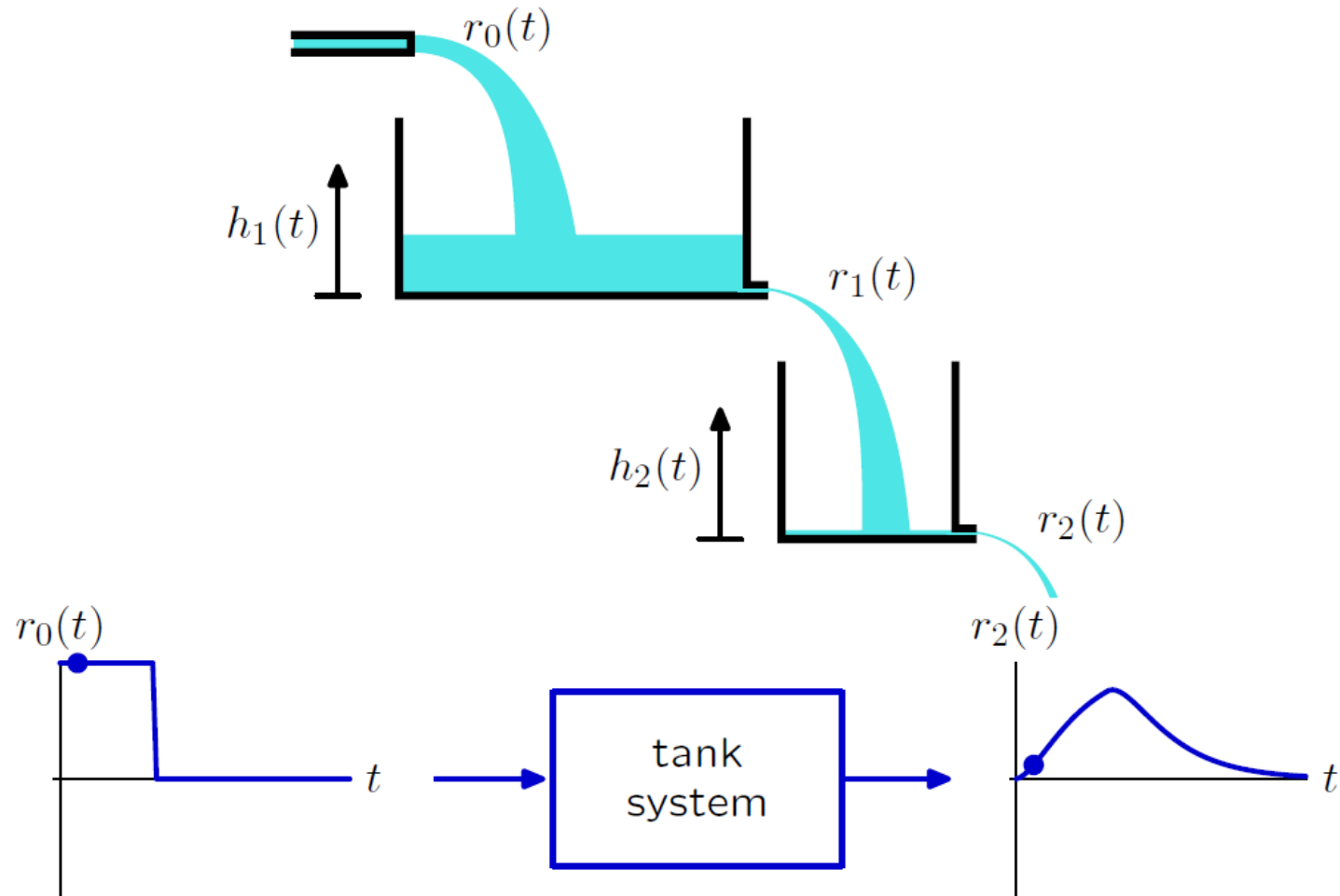
# Example: Mass and Spring



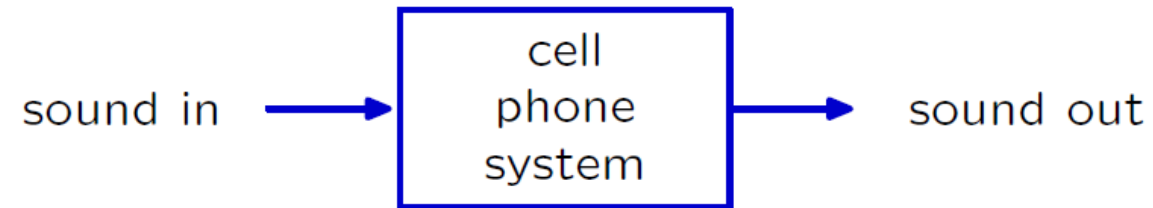
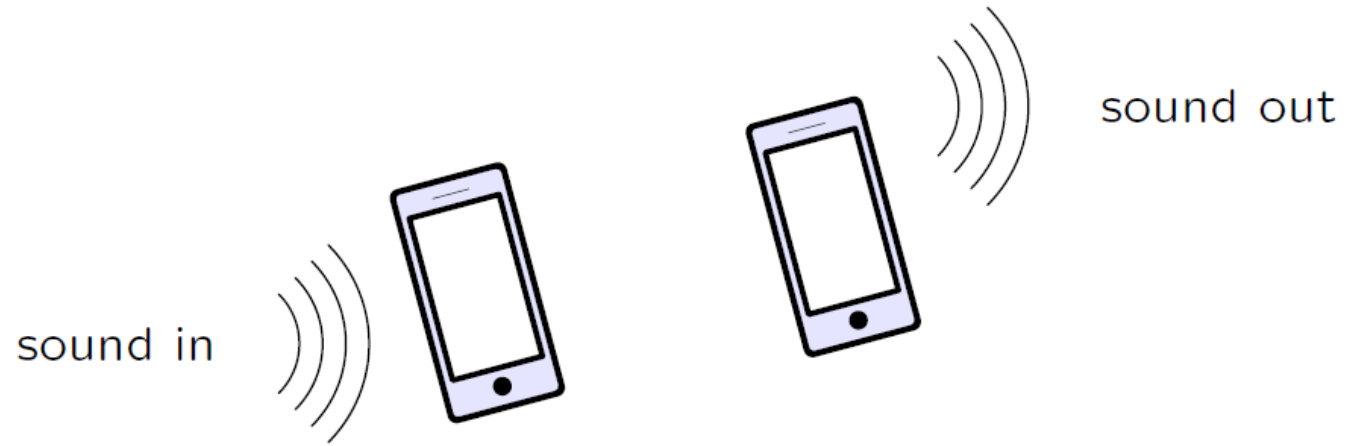
# Example: Tanks



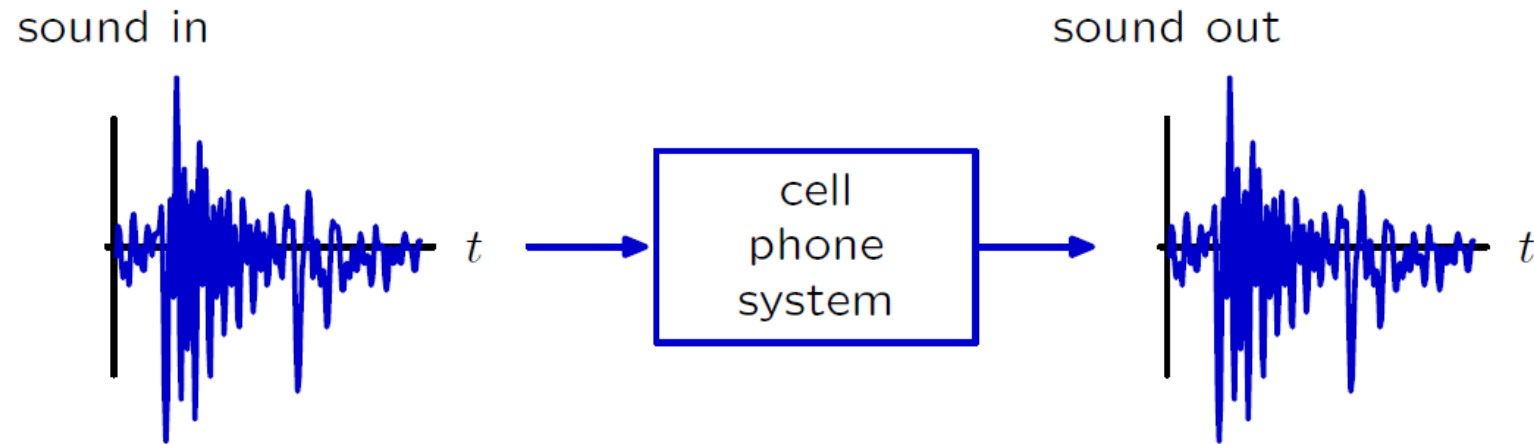
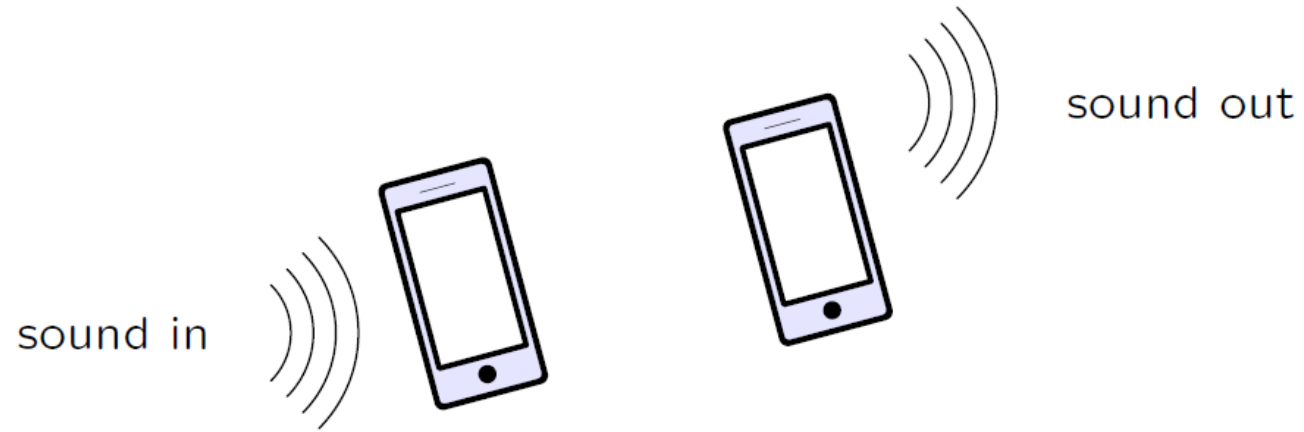
# Example: Tanks



# Example: Cell Phone System



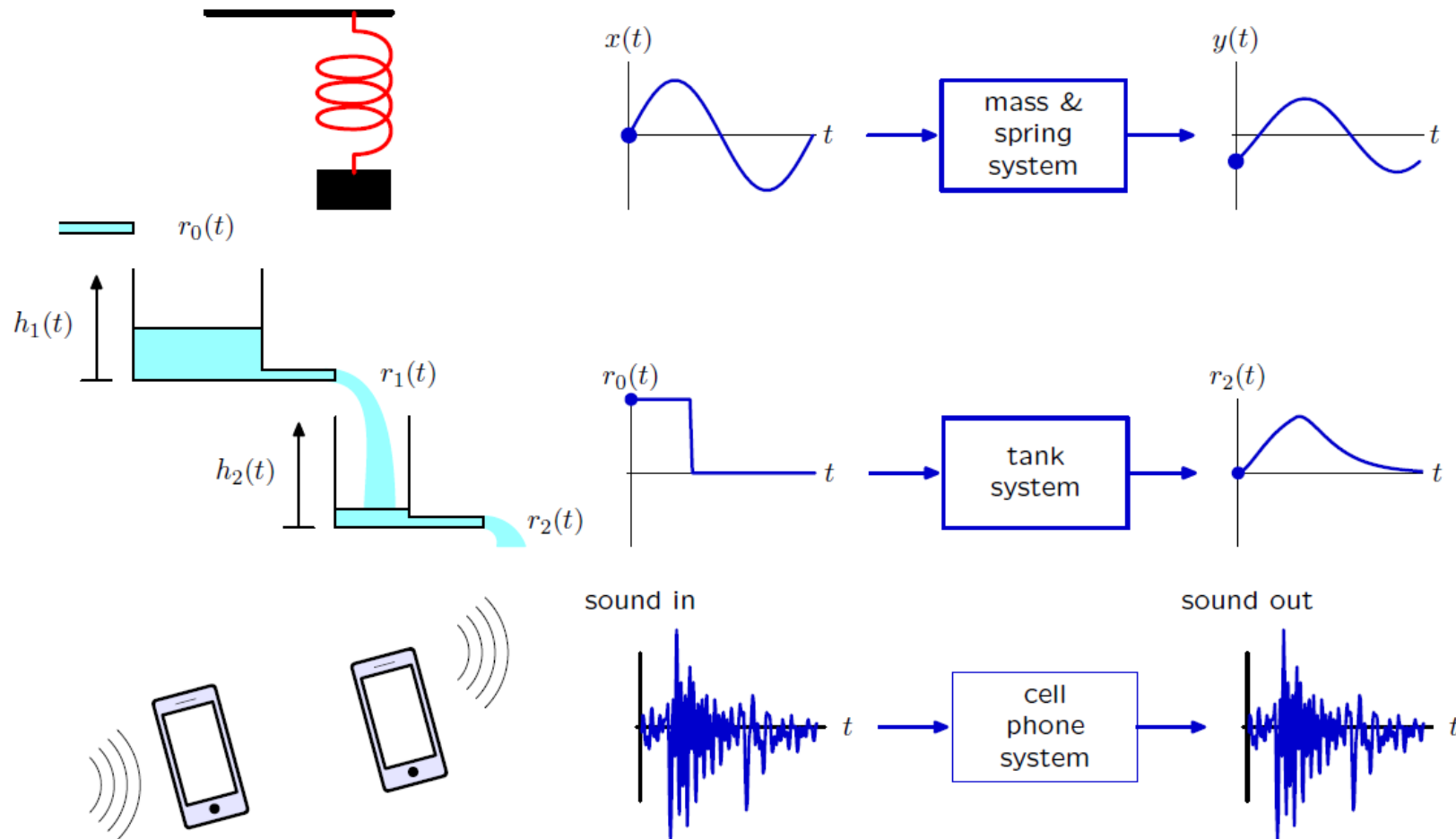
# Example: Cell Phone System





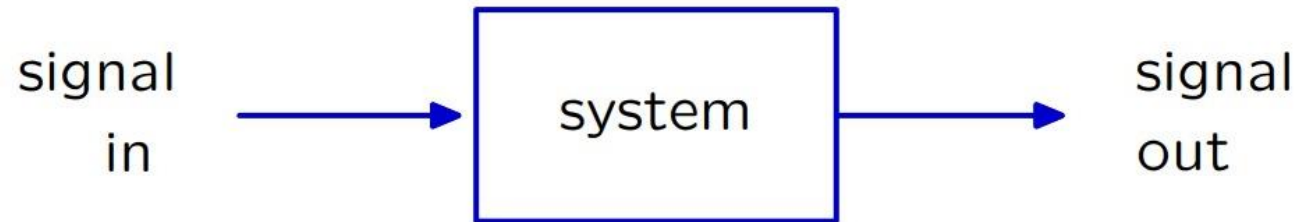
# Signals and Systems: Widely Applicable

The Signals and Systems approach has broad applications: electrical, mechanical, optical, acoustic, biological, financial, ...



# The System Abstraction

Many applications of signal processing can be formulated as systems that convert an input signal into an output signal.



Examples:

- **audio**: equalization, noise reduction, reverberation reduction, echo cancellation, pitch shift (auto-tune)
- **image**: smoothing, edge enhancement, unsharp masking, feature detection
- **video**: image stabilization, motion magnification

# Example

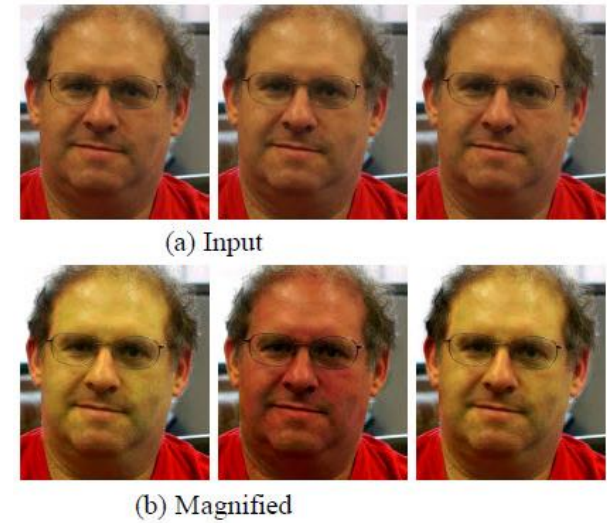
Audio: Vocal removal



Image: Denoising

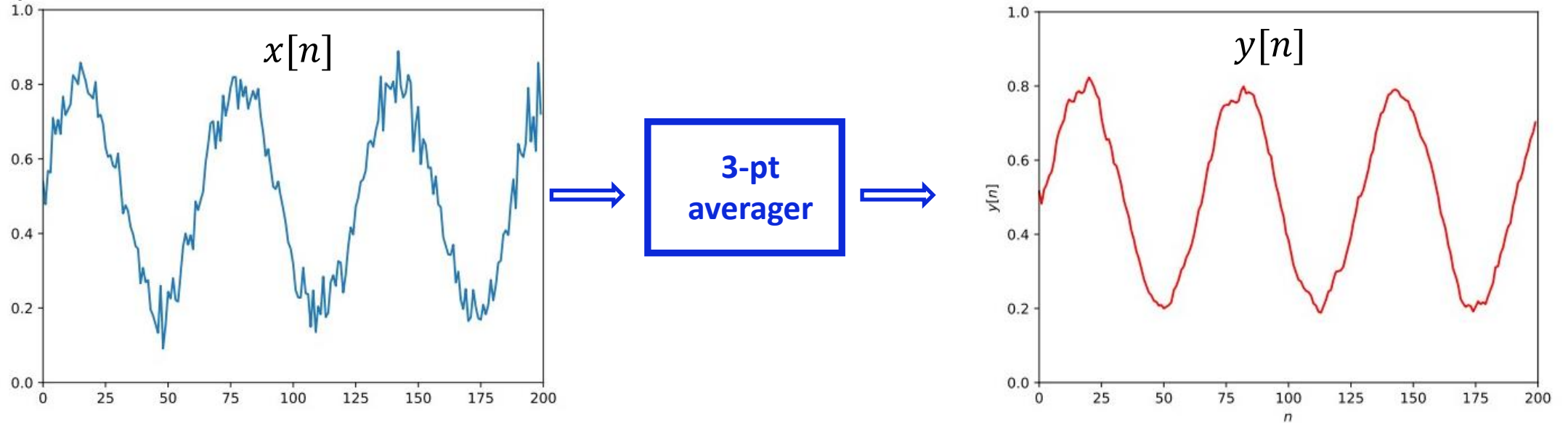


Video: Motion magnification



# Example: Running Average

Noisy sensor data can be “smoothed” to reduce the impact of noise on the signal. For example, consider the following data on the left, consisting of a sinusoid corrupted with noise:



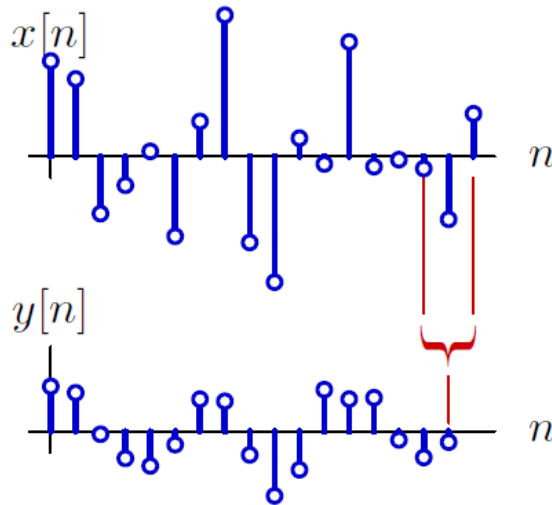
Consider the case where this signal is the input to a system described as “three point averager”, whose output at time  $n$  is the average of three consecutive input samples:

$$y[n] = \frac{x[n-1] + x[n] + x[n+1]}{3}$$

# Example System: Three-point Averaging

The output at time  $n$  is average of inputs at times  $n-1$ ,  $n$ , and  $n+1$ .

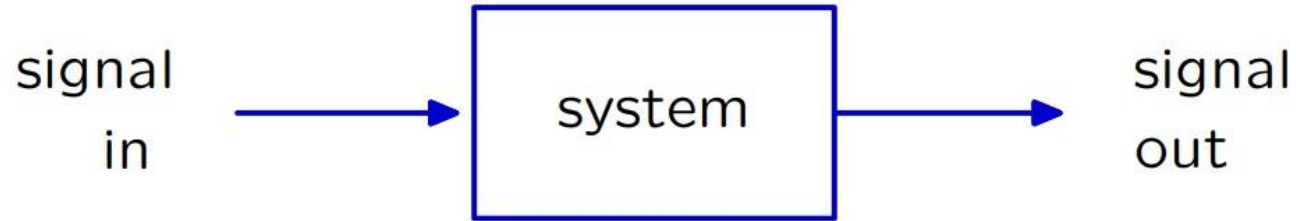
$$y[n] = \frac{1}{3} (x[n-1] + x[n] + x[n+1])$$



Think of this process as a system with input  $x[n]$  and output  $y[n]$ .



# Multiple Representation of Systems



We can represent a system in the following three ways:

- **Difference Equation**: represent system by algebraic constraints on samples
- **Convolution**: represent a system by its unit-sample response
- **Filter**: represent a system by its amplification or attenuation of frequency components

# Linear, Time-Invariant(LTI) System

Arbitrary systems are arbitrarily difficult to describe.

Fortunately, many useful systems have two important properties:

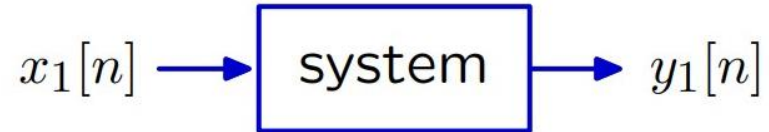
- **Linearity** (additivity and homogeneity)
- **Time invariance**

In 6.300, we will focus on systems that have both of these properties, which are called **LTI systems**.

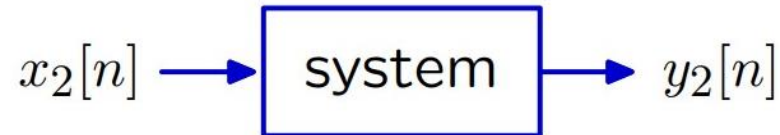
# Additivity

A system is additive if its response to a sum of inputs is equal to the sum of its responses to each input taken one at a time.

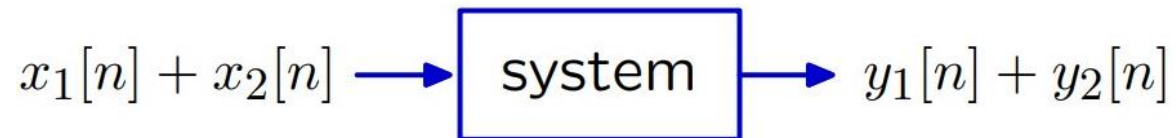
Given



And



the system is additive if



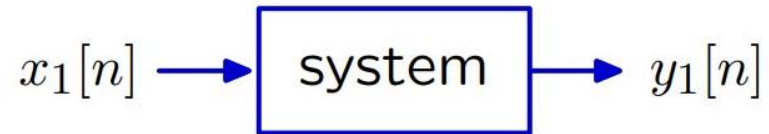
is true for all possible inputs.



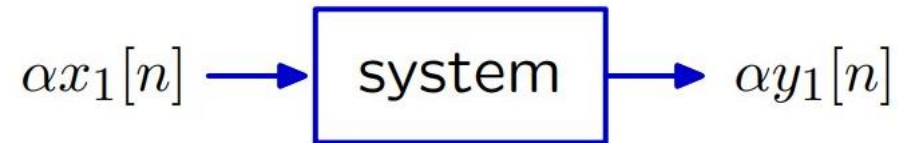
# Homogeneity

A system is homogeneous if multiplying its input by a constant multiplies its output by the same constant.

Given



the system is homogeneous if

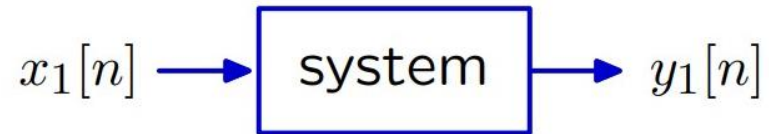


is true for all  $\alpha$  and all possible inputs.

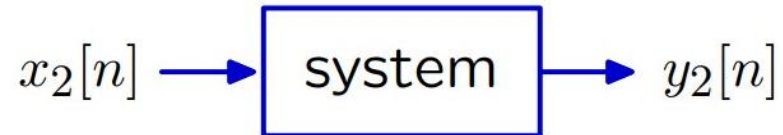
# Linearity

A system is linear if its response to a **weighted sum of inputs** is equal to the **weighted sum (i.e. superposition)** of its responses to each of the inputs.

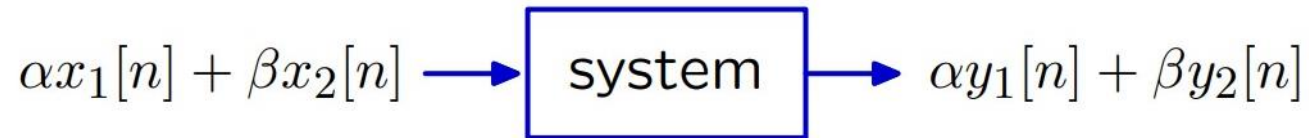
Given



And



the **system is linear** if

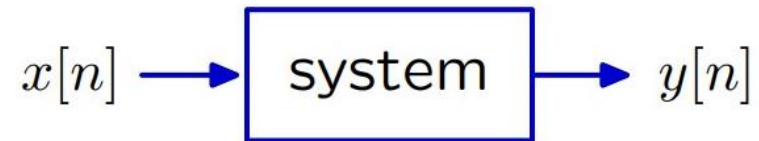


is true for all  $\alpha$  and  $\beta$  and all possible inputs.

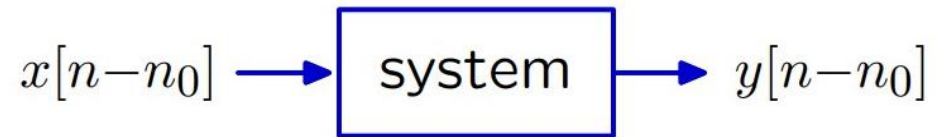
# Time-Invariance

A system is time-invariant if delaying the input to the system simply delays the output by the same amount of time.

Given



the system is time-invariant if



is true for all  $n_0$  and for all possible inputs.

# Check yourself (I)

Consider a system represented by the following difference equation:

$$y[n] = x[n] + x[n - 1] \quad (\text{for all } n)$$

is this system linear?

# Check yourself (II)

Consider a system represented by the following difference equation:

$$y[n] = x[n] + 1 \quad (\text{for all } n)$$

is this system linear?

# Check yourself (III)

Consider a system represented by the following difference equation:

$$y[n] = x[n] \times x[n - 1] \quad (\text{for all } n)$$

is this system linear?

**Participation question for Lecture**

# Check yourself (IV)

Consider a system represented by the following difference equation:

$$y[n] = nx[n] \quad (\text{for all } n)$$

is this system linear?

# Check yourself (V)

Consider a system represented by the following difference equation:

$$y[n] = nx[n] \quad (\text{for all } n)$$

is this system time-invariant?



# Represent a LTI system with Difference Equations

A system is linear and time-invariant if it can be expressed in terms of a linear difference equation with constant coefficients of the following form:

$$\sum_m C_m y[n - m] = \sum_k d_k x[n - k]$$

e.g. 3-pt averager:

$$y[n] = \frac{x[n-1] + x[n] + x[n+1]}{3}$$

**Linearity:** weighted sum of outputs equal to weighted sum of inputs

$$\sum_m C_m (\alpha y_1[n - m] + \beta y_2[n - m]) = \sum_k d_k \cdot \alpha x_1[n - k] + \sum_k d_k \cdot \beta x_2[n - k]$$

**Time invariance:** delaying an input delays its output

$$\sum_m C_m y[n - n_0 - m] = \sum_k d_k x[n - n_0 - k]$$

The three-point averager is a linear, time-invariant system, but the system  $y[n] = x[n] + 1$  is not a LTI system.

# Linear Differential Equations with Constant Coefficients

If a continuous-time system can be described by a linear differential equation with constant coefficients as follows, then the system is LTI.

$$\sum_l c_l \frac{d^l}{dt^l} y(t) = \sum_m d_m \frac{d^m}{dt^m} x(t)$$

**Additivity:** output of sum is sum of outputs.

$$\sum_l c_l \frac{d^l}{dt^l} (y_1(t) + y_2(t)) = \sum_m d_m \frac{d^m}{dt^m} (x_1(t) + x_2(t))$$

**Homogeneity:** scaling an input scales its output.

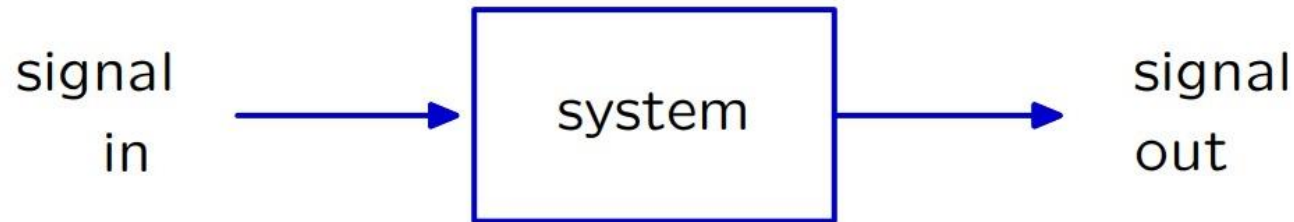
$$\sum_l c_l \frac{d^l}{dt^l} (\alpha y(t)) = \sum_m d_m \frac{d^m}{dt^m} (\alpha x(t))$$

**Time invariance:** delaying an input delays its output

$$\sum_l c_l \frac{d^l}{dt^l} y(t - t_0) = \sum_m d_m \frac{d^m}{dt^m} x(t - t_0)$$

# Multiple Representation of LTI Systems

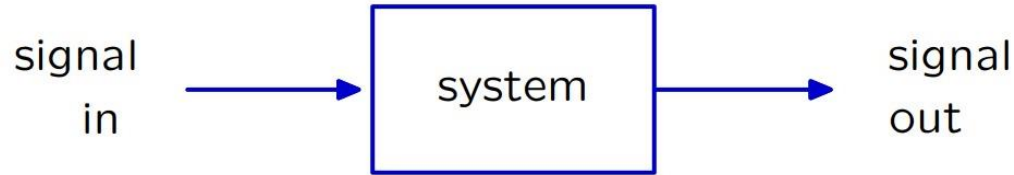
Next: Representing a system by its unit-sample response



- ✓ **Difference (differential) Equation:** represent system by algebraic constraints on samples
- **Convolution:** represent a system by its unit-sample response
- **Filter:** represent a system as by its amplification or attenuation of frequency components

# Summary

The concept of “system” to represent the process/method to manipulate signals:



## Linear, Time-Invariant Systems

Three ways of representing a LTI system:

- **Difference (differential) Equation:** represent system by algebraic constraints on samples
- Convolution: represent a system by its unit-sample response
- Filter: represent a system as by its frequency response

We will now go to 4-370 for recitation & common hour